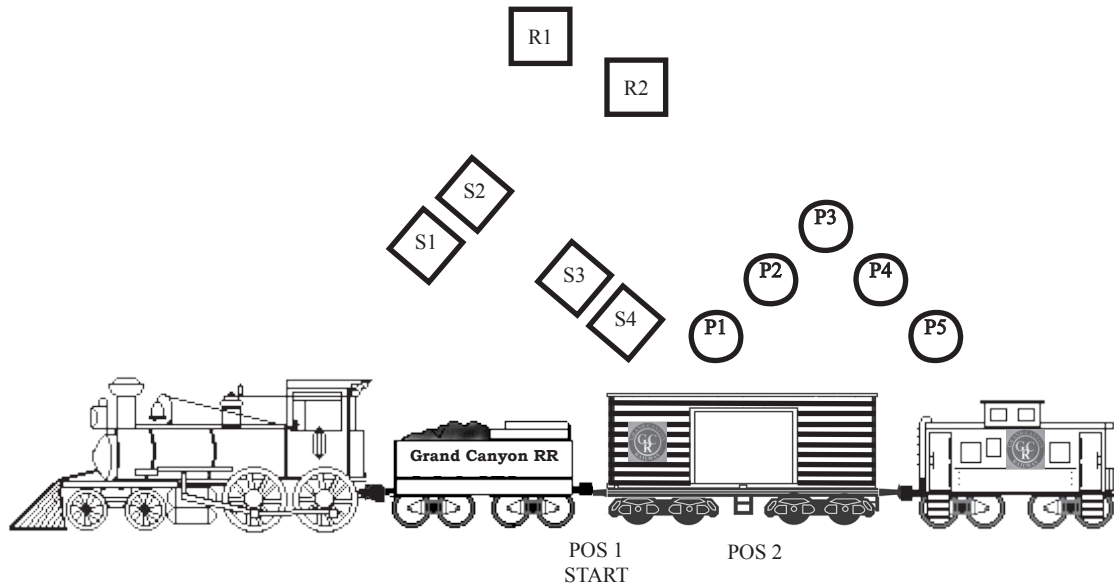


STAGE ONE - WARM UP

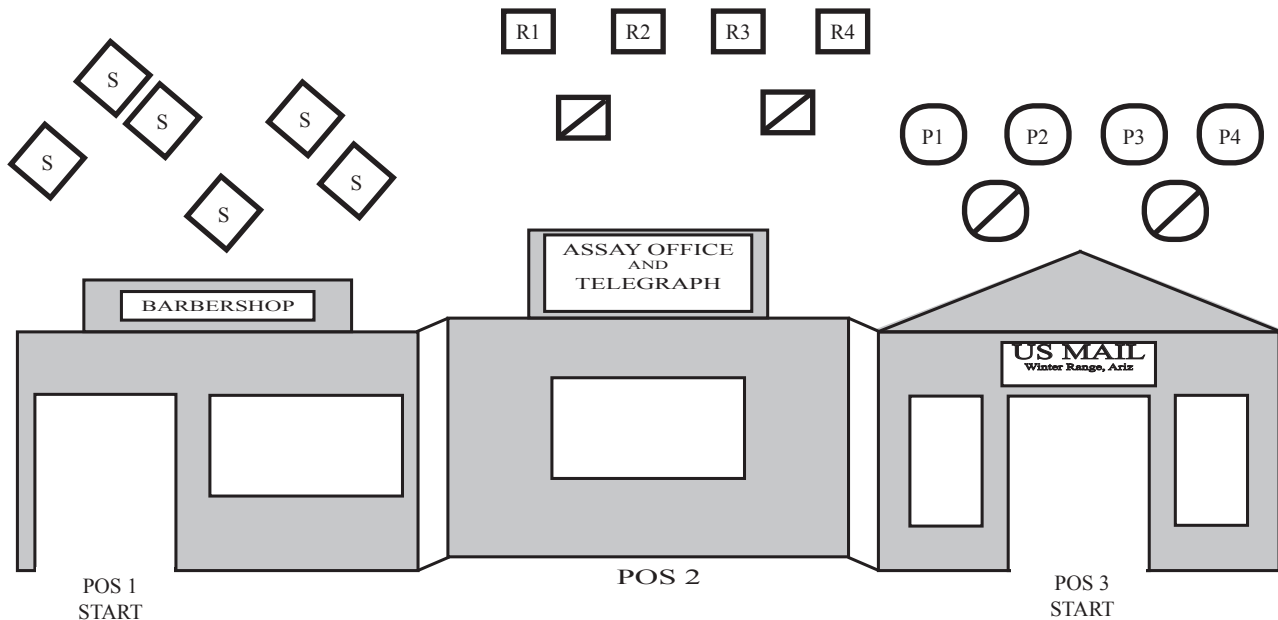


10 REVOLVER 10 RIFLE 4+ SHOTGUN

START: At POS 1, standing upright with hands on revolvers. Rifle loaded with 10 rds and open, empty shotgun both staged at POS 1. Two revolvers loaded with 5 rds each, holstered.

ON SIGNAL: From POS 1 with rifle engage R1-R2 by alternating continuously for 10 rds starting with either target. Make rifle safe. With shotgun engage S1-S4, make shotgun safe. From POS 2 with revolvers, pick any two targets and starting with either target, alternate continuously for 10 rds.

STAGE TWO - WARM UP

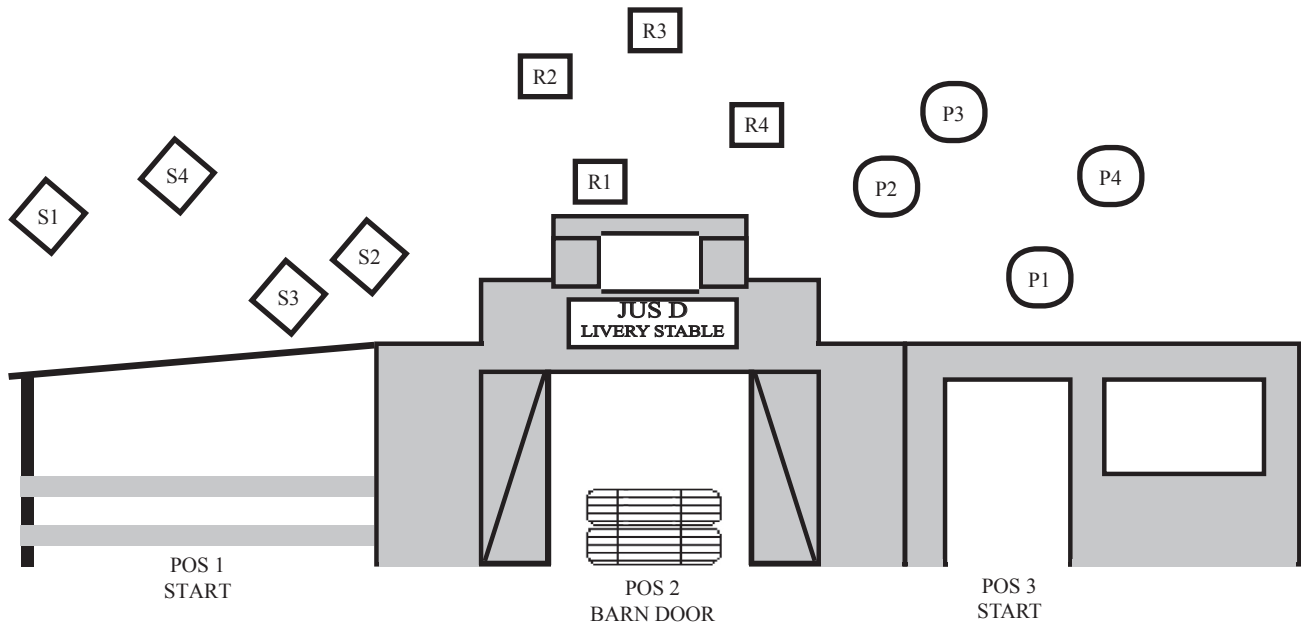


10 REVOLVER 10 RIFLE 2+ SHOTGUN

START: At POS 1 (doorway of Barbershop) or POS 3 (doorway of Mail Office), standing upright with hands on door frame. Rifle loaded with 10 rds and open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rds each, holstered. Stage may be engaged from **left to right OR right to left (rifle is not last)**.

ON SIGNAL: From POS 1 with shotgun engage **any two S** targets, make shotgun safe. From POS 2 (window) with rifle engage R1-R4 in a continuous Nevada sweep starting on either end for 10 rds. Make rifle safe. From the US Mail Office doorway (POS 3), engage P1-P4 as per the rifle instruction.

STAGE THREE - WARM UP

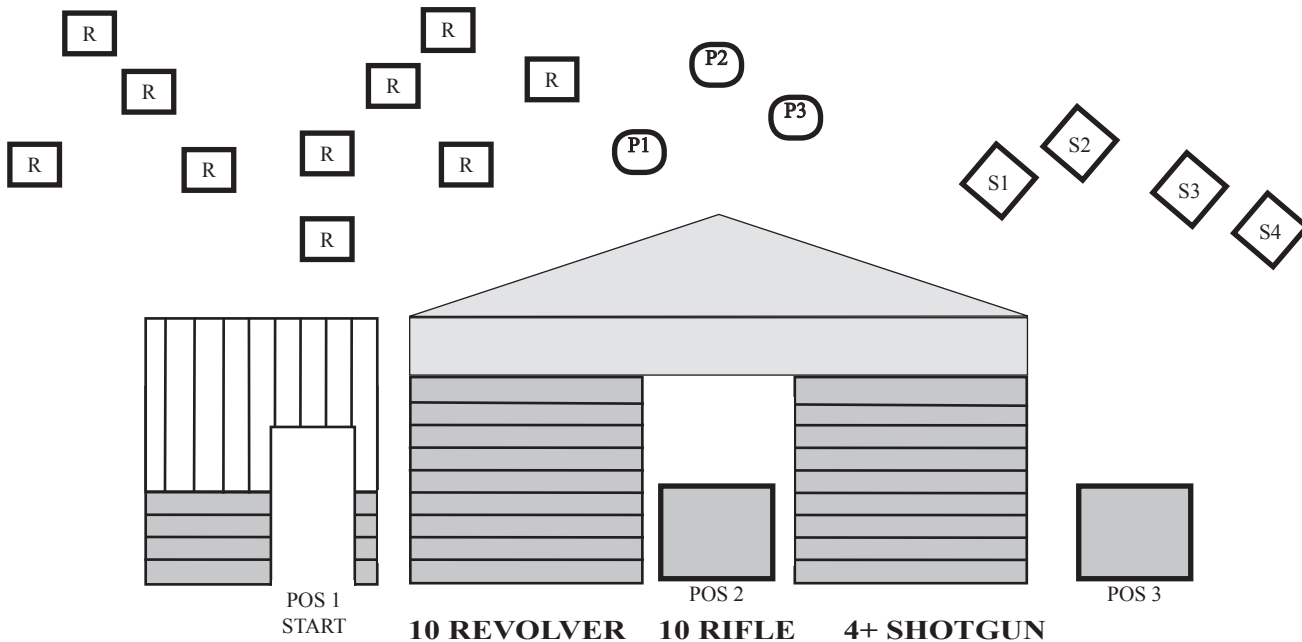


10 REVOLVER 10 RIFLE 4+ SHOTGUN

START: At POS 1 (Left Fence) OR POS 3 (Blacksmith Door), standing upright with hands at your sides. Rifle loaded with 10 rds and the open, empty shotgun both staged anywhere safely. Two revolvers loaded with 5 rds each, holstered. Stage may engaged from left to right OR right to left (rifle is not last).

ON SIGNAL: From POS 1 with shotgun engage S1-S4, make safe. From POS 2 with rifle engage R1 and R3 four times each, and R2 and R4 once each for 10 rds. From POS 3 with revolvers engage P targets as per the instructions for the rifle.

STAGE FOUR - WARM UP

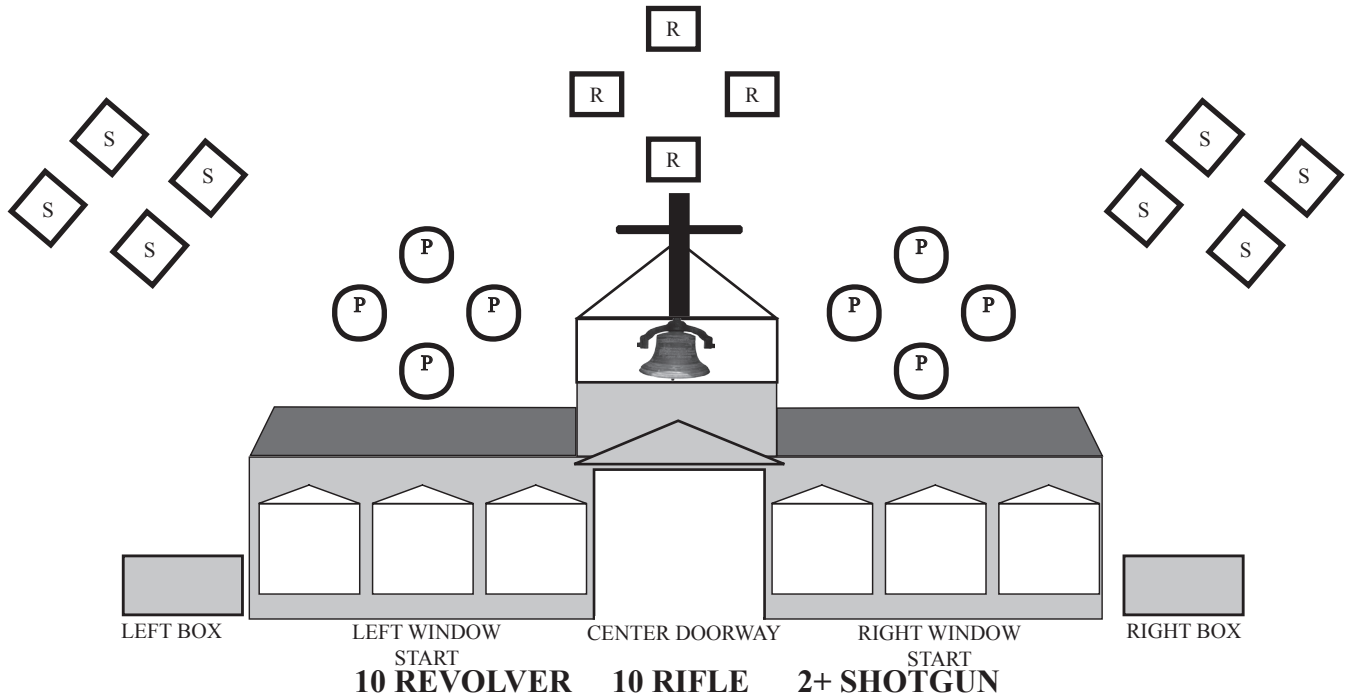


10 REVOLVER 10 RIFLE 4+ SHOTGUN

START: At POS 1 (doorway of unfinished building), rifle loaded with 10 rds in hands. Open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rds each, holstered.

ON SIGNAL: With rifle engage **any 3 R targets** at least three times each for 10 rds, make rifle safe. From POS 2 (doorway of right building) with revolvers engage P1-P3 at least three times each for 10 rds. From POS 3 (right side of buildings) with shotgun engage S1-S4.

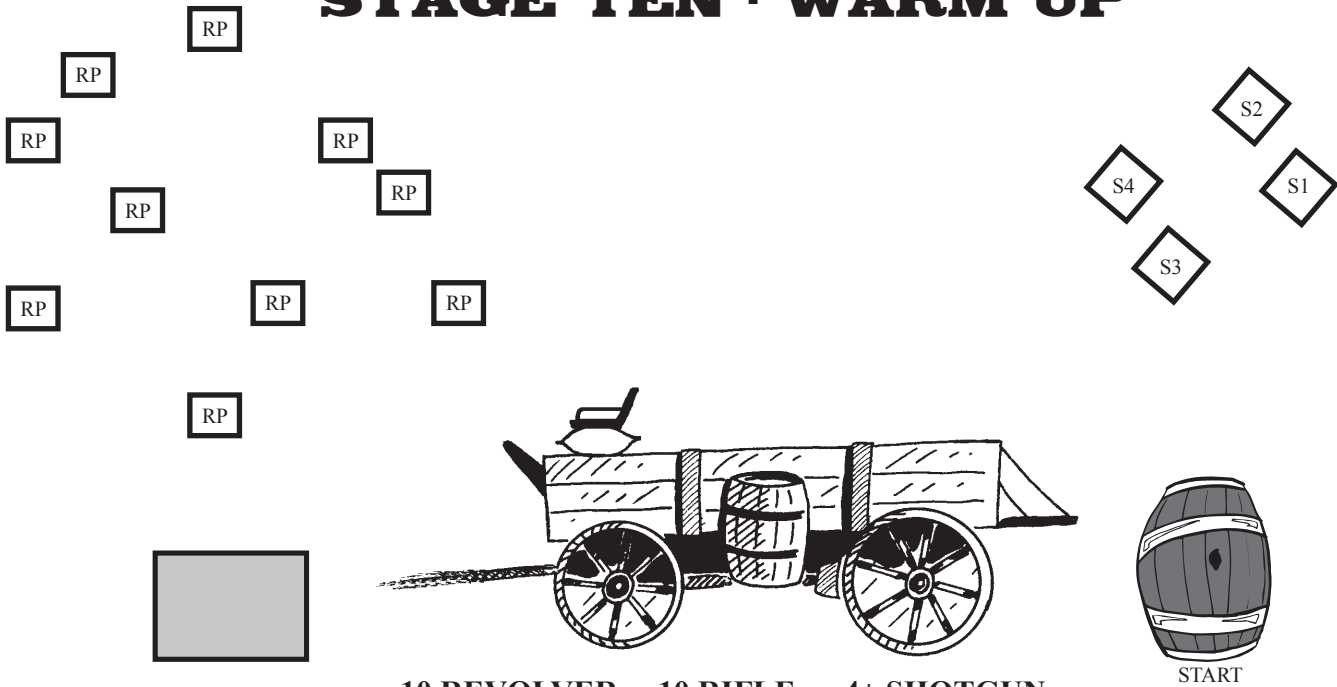
STAGE NINE - WARM UP



START: At either the left or right windows, standing upright with hands at your sides. Rifle loaded with 10 rds and open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rds each, holstered.

ON SIGNAL: With revolvers, choosing any P target to start on, double tap continuously in a clockwise or counter-clockwise direction for 10 rds (you will start and end on the same target). Move to the center doorway and repeat the instructions for the rifle. Move to either box and with shotgun engage any 2 S targets.

STAGE TEN - WARM UP

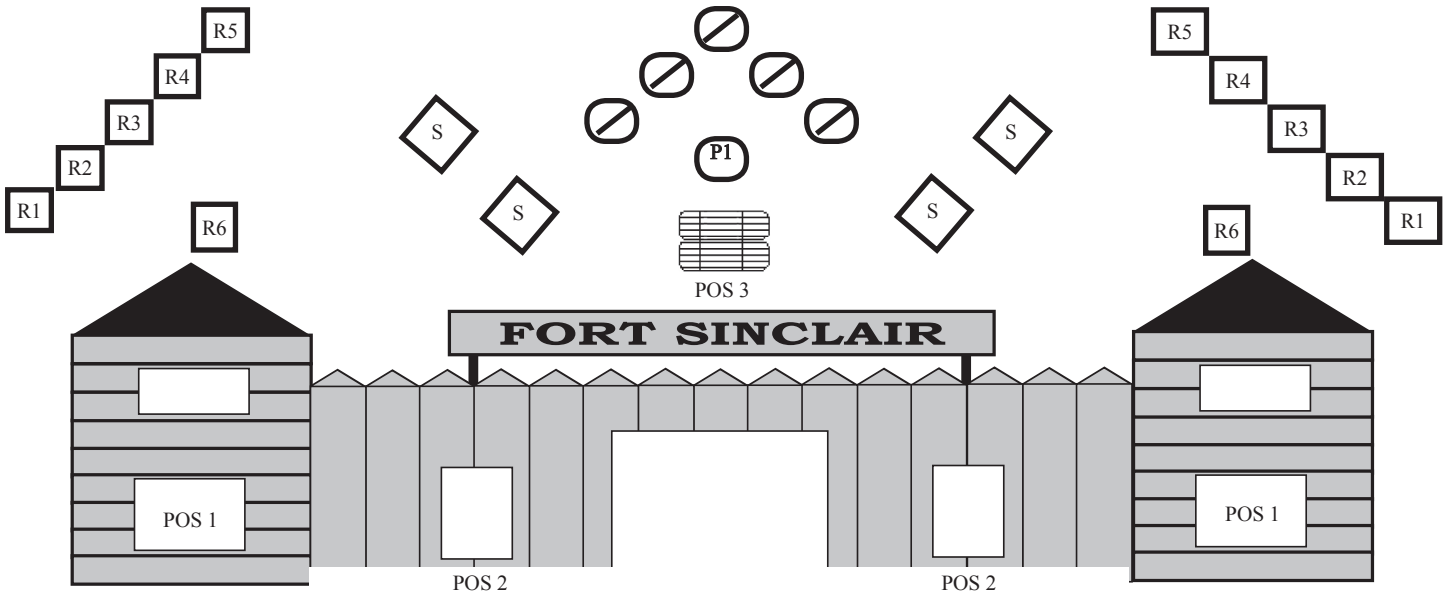


10 REVOLVER 10 RIFLE 4+ SHOTGUN

START: At the right barrel with open, empty shotgun in hands (holding with both hands). Rifle loaded with 10 rds staged at the left cargo box. Two revolvers loaded with 5 rds each, holstered.

ON SIGNAL: With shotgun engage S1-S4, make shotgun safe. From the left cargo box, pick any five (5) RP targets and using the rifle + revolvers as required (rifle may NOT be last) engage them 4 times each for 20 rds.

STAGE ELEVEN - WARM UP

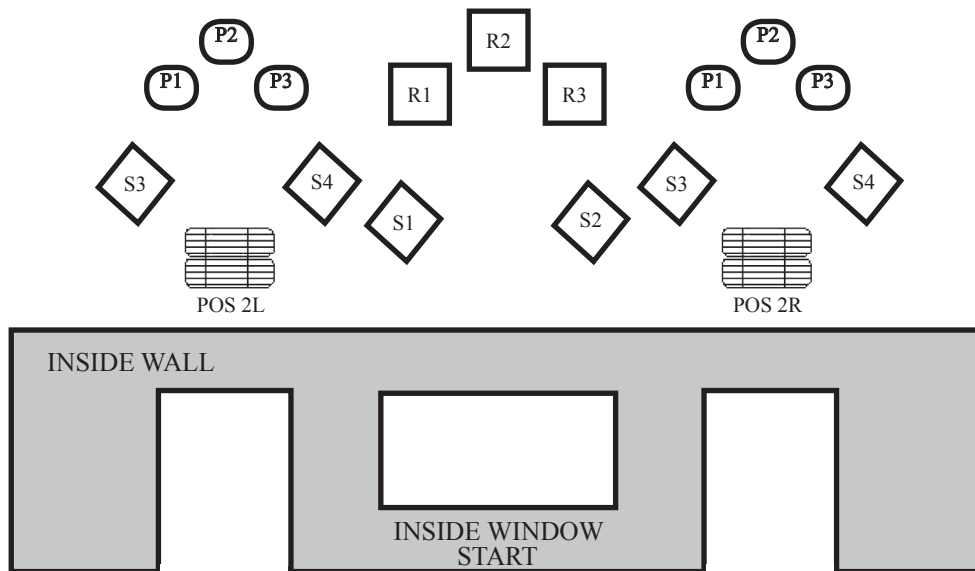


10 REVOLVER 6 RIFLE 2+ SHOTGUN

START: Inside either fort tower (POS 1), standing upright with hands at sides. Rifle loaded with 6 rds and open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rds each, holstered.

ON SIGNAL: With rifle engage R1-R6 once each and **make rifle safe vertically**. From POS 2 (either small window) with shotgun engage S1-S2. **Make shotgun safe vertically or take it with you to POS 3** and make safe. From POS 3 with revolvers engage P1 ten times.

STAGE TWELVE - WARM UP



10 REVOLVER 10 RIFLE 4+ SHOTGUN

START: At the **center window inside Coosie's**, standing upright with hands on revolvers. Rifle loaded with 10 rds and open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rds each, holstered.

ON SIGNAL: With rifle engage R1-R3 with a Blackjack sweep. (Continuous Nevada sweep starting on R2, moving either direction). **Make rifle safe vertically**. With shotgun engage S1-S2, move to either POS 2L or 2R, engage S3-S4. Make shotgun safe. With revolvers engage P1-P3 with **two separate** Blackjack sweeps.

NOTE: Once you advance through the doorway (both feet out), you may not return to start Position, and S1-S2 may not be re-engaged. POS 2L or 2R is considered within one step of the straw bale.