STAGE ONE • WILD BUNCH MATCH

25 PISTOL

START: With both hands touching the front wheel of the wagon. Rifle loaded with 9 rds staged at either the left or right box. Pistol loaded with a 5 rd mag, holstered. **Stage may be engaged either direction first, shooter's choice.** Firearms may be used in any order.

ON SIGNAL: Move to either the left or right box, and with rifle engage RP1-RP3 three times each, make rifle safe. Then with the pistol engage RP1-RP3 at least once each for 5 rds. **When at the left box** with the pistol engage the three stationary targets two times each, and the four knockdown targets (KD) once each. **When at the right box** with pistol engage the targets as per the previous pistol instructions.

Note: One foot must be behind the boxes when engaging targets at those positions.
STAGE TWO • WILD BUNCH MATCH

START:  At POS 1 or 3, standing upright with hands at your sides. Rifle loaded with 10 rds staged at POS 1. Shotgun loaded with 6 rds staged at POS 3. Pistol loaded with 5 rd mag, holstered. Stage may be engaged from left to right, or right to left.

ON SIGNAL: From POS 1 with rifle alternate between RP1 and RP2 for 5 rds, and alternate between RP3 and RP4 for 5 rds, make rifle safe. With pistol engage rifle targets (RP1-RP4) as per the rifle instructions. From POS 2 with pistol engage P1-P4 as per the rifle instructions. From POS 3 with shotgun engage S1-S6.
START: At POS 2 with shotgun loaded with 6 rds, in hands. Rifle loaded with 10 rds staged at POS 1. Pistol loaded with a 5 rd mag, holstered.

ON SIGNAL: From POS 2 with shotgun engage S1-S6, make shotgun safe. Move to either POS 1 or 3, then to the opposite position (1 or 3). From POS 1 with rifle engage RP1-RP10 once each, make rifle safe. With pistol repeat the instruction (firearms may be used in either order at POS 1). From POS 3 with pistol engage P1-P10 once each.
STAGE FOUR • WILD BUNCH MATCH

START: At either the left or right ore cart, rifle loaded with 10 rds in hands. Shotgun loaded with 5 rds staged at POS 2(window). Pistol loaded with a 5 rd mag each, holstered.

ON SIGNAL: From the left or right ore cart with rifle engage RP1-RP3 with a double tapping Nevada sweep from either direction, make rifle safe. With pistol engage RP1-RP3 and the two knockdown targets (KD) once each. Move to POS 2 with pistol engage P1-P3 with a double tapping Nevada sweep from either direction, make pistol safe on the shelf. With shotgun engage the five "S" targets. With the pistol move to the opposite ore cart (remaining position) and engage RP1-RP3 and the two knockdown targets (KD) once each.
STAGE FIVE • WILD BUNCH MATCH  

START: At any position (POS 1, 2 or 3) standing at upright with hands at your sides. Rifle loaded with 10 rds staged at POS 2. Shotgun loaded with 4 rds staged at POS 1. Pistol loaded with a 5 rd mag, holstered. Shooter may move to the positions in any order.

ON SIGNAL: From POS 1 with shotgun engage S1-S4. From POS 2 with rifle engage R1-R4 twice each, and the hostage target and the white head once each, for 10 rds. Repeat the instruction with the pistol for 10 rds. From POS 3 with pistol engage P1-P4, the hostage target and white head as per the rifle instruction.
STAGE SIX • WILD BUNCH MATCH

START: At either POS 1 (either the left or right cargo cox), with shotgun loaded with 6 rds in hands, and at least one foot behind the box. Pistol loaded with a 5 rds mag, holstered.

ON SIGNAL: From POS 1 with shotgun engage S1-S3, move to the opposite side (the other POS 1 with at least one foot behind the cargo box) and engage the other targets S1-S3. Move to POS 2 and with shotgun engage any two of the KD targets. Make shotgun safe. With pistol engage P1-P4 and P7-P4 with a progressive sweep from the "outside in" (e.g. P1,P2,P3,P3,P4,P4,P4,P4,P4 and P7,P6,P6,P5,P5,P5,P4,P4,P4,P4) starting on either side for 10 rds each side. Engage the five remaining KD targets once each.
STAGE SEVEN • WILD BUNCH MATCH

START: At POS 1, shotgun loaded with 6 rds, in hands. Rifle loaded with 10 rds staged at POS 1. Pistol loaded with a 5 rd mag, holstered.

ON SIGNAL: With shotgun engage S1-S6, make shotgun safe. With rifle sweep R1-R5 twice in the same direction, starting on either end. Make rifle safe, move to either 2L or 2R and with pistol sweep P1-P4 starting on either end, and engage one of the "KD" targets. Sweep P1-P4 again in the same direction, and engage the other "KD" target. From the opposite position (2L or 2R) repeat the previous pistol instructions.
STAGE EIGHT • WILD BUNCH MATCH

START: At POS 1 (Left Fence), standing upright with hands at low surrender (at least shoulder high). Shotgun loaded with 6 rds staged at POS 1. Rifle loaded with 10 rds staged at POS 2. Pistol loaded with a 5 rd mag, holstered.

SIGNAL: From POS 1 with shotgun engage S1-S6. From POS 2 with rifle engage RP1-RP5 with two "outside, outside, inside, inside, center" sweeps starting on either end, make rifle safe. While at POS 2 with pistol engage RP1-RP5 as per the rifle instructions. From POS 3 with pistol engage P1-P5 as per the rifle instructions.
STAGE NINE • WILD BUNCH MATCH

START: At the center doorway with booth feet inside the threshold, shotgun loaded with 6 rds in hands. Pistol loaded with a 5 rd mag, holstered.

ON SIGNAL: While remaining at the start position, with shotgun engage S1, S2, S7 and S8. From any position between the start and Pos 1, engage S3, S4, S5 S6. Make shotgun safe at Pos 1. While remaining at Pos 1, with pistol double tap ANY ONE of the four "P" targets, then engage each of the remaining three "P" targets once each for the first 5 rds. Repeat the instruction for the second 5 rds. Move to either 2L or 2R, with one foot behind the box, and with pistol engage P5-P8 with the previous pistol instructions twice for 10 rds.
**STAGE TEN • WILD BUNCH MATCH**

**20 PISTOL**

**START:** At POS 1 (*the center window inside Coosie's*), standing upright with hands on hat. Rifle loaded with 10 rds in hands. Shotgun loaded with 5 rds staged at POS 1. Pistol loaded with a 5 rd mag, holstered.

**ON SIGNAL:** With rifle engage RP1-RP3 with two "1-3-1" sweeps from either direction (double tap end target is OK). Make rifle safe vertically. Retrieve shotgun move to position 2L or 2R and engage S1-S5. Make shotgun safe at POS 3. With pistol engage RP1-RP3 as per the rifle instruction. **THEN** engage the two dueling trees with 5 rds each (5 plates on each tree).

Note: Downrange props and fence are **not expendable**.