

# STAGE ONE COWBOY MATCH

WINTER RANGE  
2016



LEFT BOX  
START

RIGHT BOX  
START

10 REVOLVER

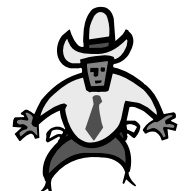
10 RIFLE

4+ SHOTGUN

**START:** At either the left or the right cargo box with shooter standing at SASS default. Rifle loaded with 10 rds and open, empty shotgun both staged anywhere safely. Two revolvers loaded with 5 rds each, holstered. Stage may be engaged either left to right or right to left. Firearms may be used in any order, but rifle must NOT be last.

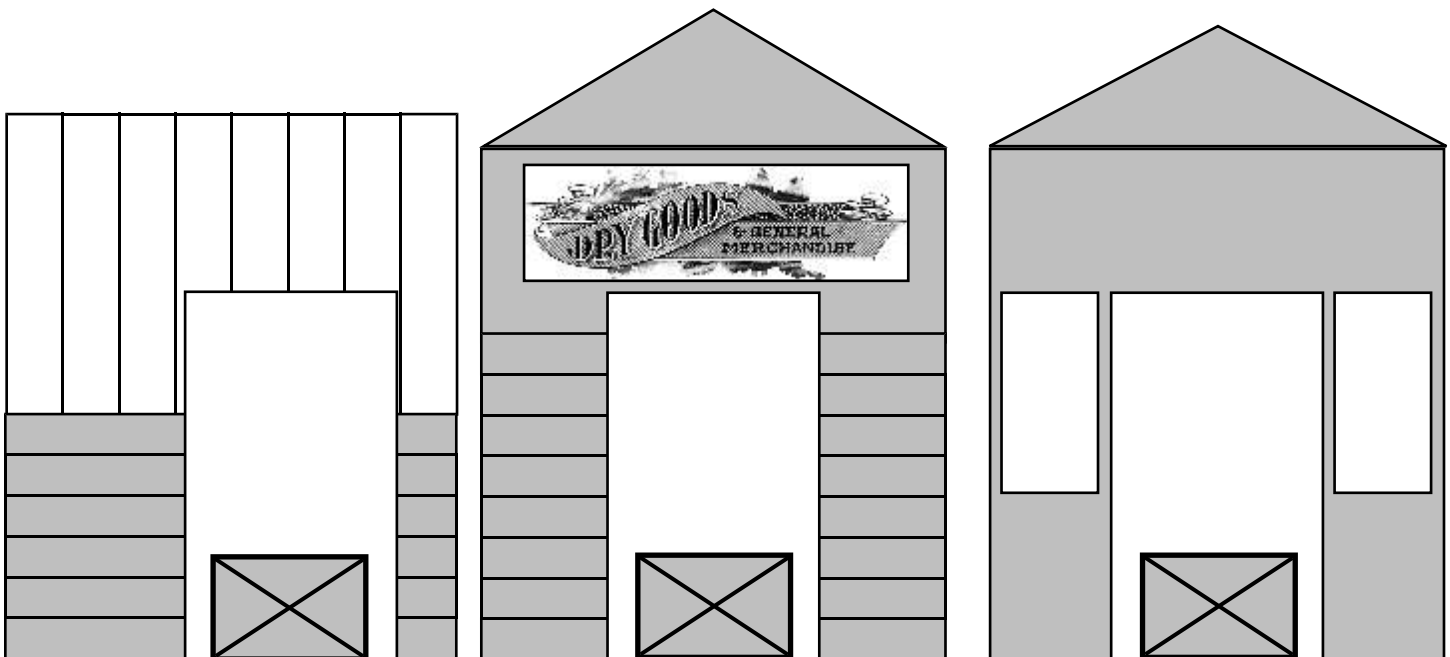
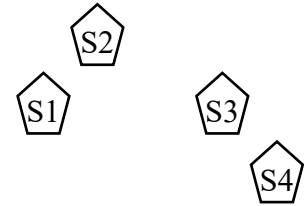
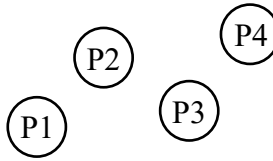
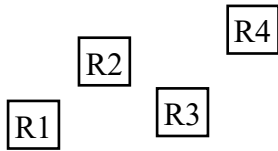
**ON SIGNAL:** From the left box, with rifle alternate between the two blue targets for four rounds starting on either target, then engage the black target twice, then alternate again between the two blue targets for four rounds starting on either target. Engage two "S" targets. From the right box with revolvers engage targets per the rifle instructions. Engage two "S" targets.

**NOTE:** Watch your SG muzzles when moving! Wagon props are NOT expendable.



# STAGE TWO COWBOY MATCH

**WINTER RANGE**  
2016



POS 1  
START

POS 2

POS 3

**10 REVOLVER**

**10 RIFLE**

**4+ SHOTGUN**

**START:** At POS 1 (doorway of unfinished building on the left) standing upright with hands on revolvers. Rifle loaded with 10 rds and open, empty shotgun both staged anywhere safely. Two revolvers loaded with 5 rds each, holstered.

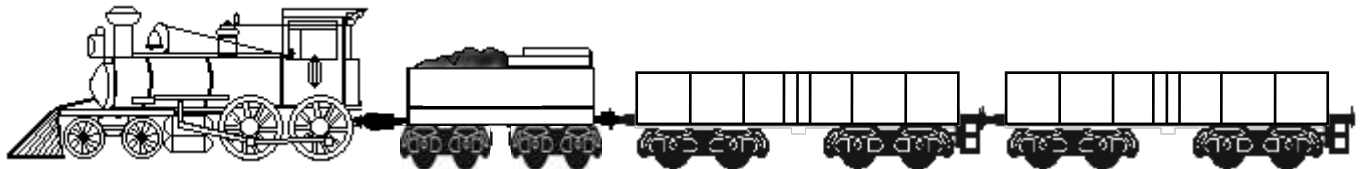
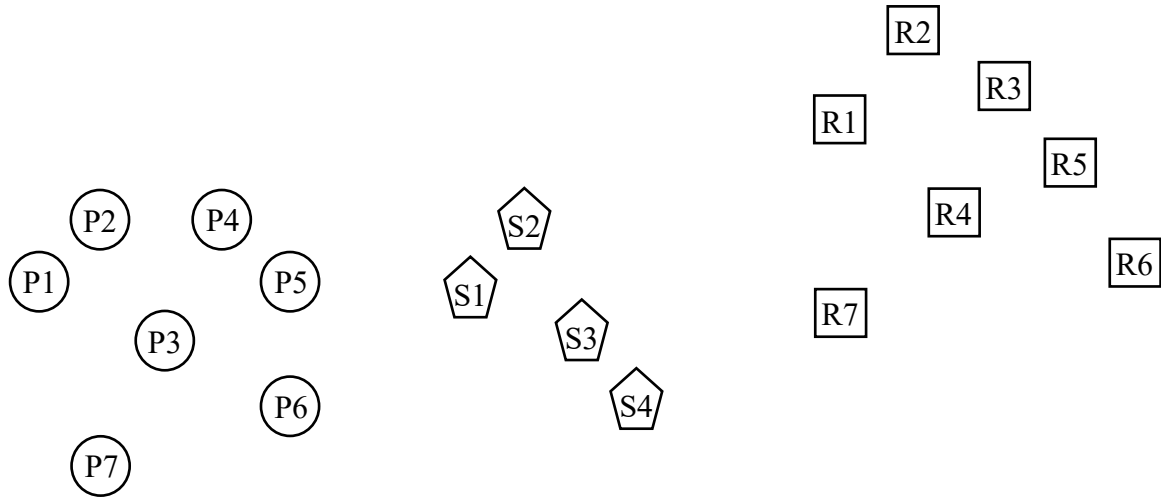
**ON SIGNAL:** From POS 1 with rifle engage R1-R4 with a **progressive** sweep from either direction (e.g. **R1,R2,R2,R3,R3,R3,R4,R4,R4,R4**). From POS 2 with revolvers engage P1-P4 as per the rifle instructions. From POS 3 with shotgun engage S1-S4.





# STAGE THREE COWBOY MATCH

## WINTER RANGE 2016



POS 3

POS 2

POS 1  
START

**10 REVOLVER**

**10 RIFLE**

**4+ SHOTGUN**

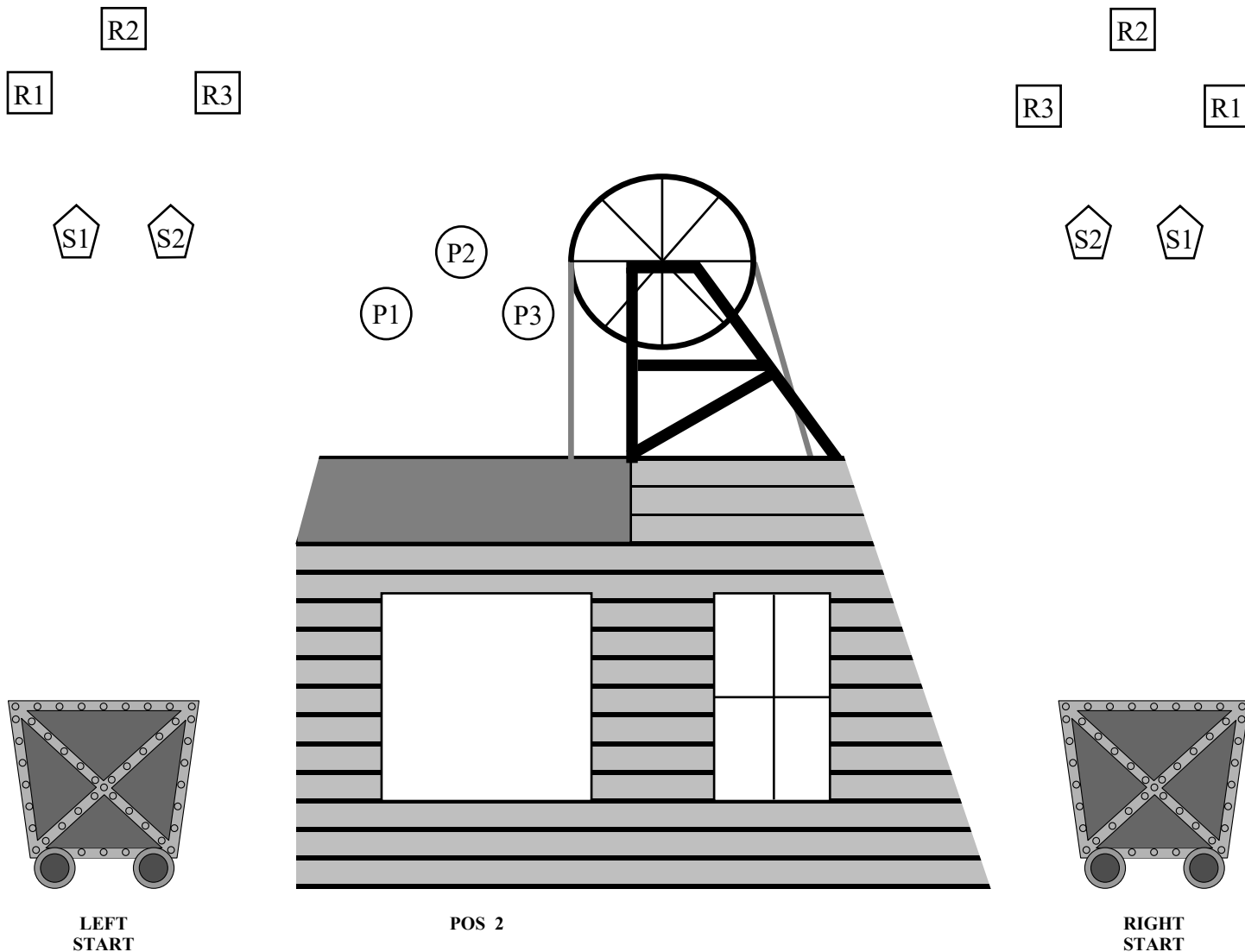
**START:** At POS 1, standing upright with hands cupping your mouth, like you're shouting! Rifle loaded with 10 rds and open, empty shotgun both staged anywhere safely. Two revolvers loaded with 5 rds each, holstered. Shooter indicates ready by shouting "**Stop this train.....We want y'er gold!**"

**ON SIGNAL:** From POS 1 with rifle engage R1-R7 at least once each any order for 10 rds. From POS 2 with shotgun engage S1-S4 any order. From POS 3 engage P1-P7 as per the rifle instructions.



# STAGE FOUR COWBOY MATCH

**WINTER RANGE**  
2016



**10 REVOLVER**

**10 RIFLE**

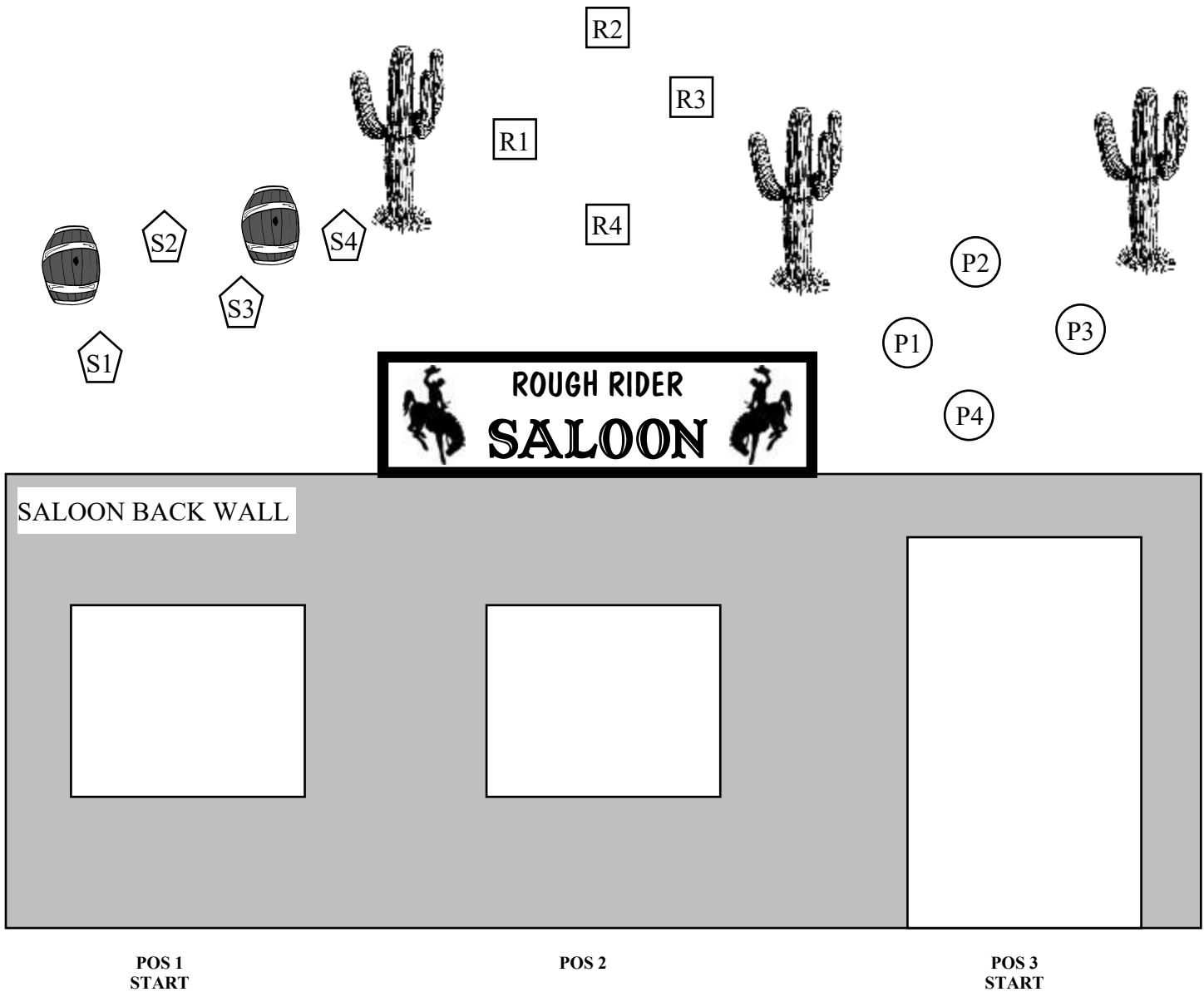
**2+ SHOTGUN**

**START:** At either the left or right ore cart, standing upright with thumbs hooked in gun belt or shotgun belt. Rifle loaded with 10 rds and open, empty shotgun both staged anywhere safely. Two revolvers with 5 rds each, holstered. **Stage may be engaged either left to right, or right to left. The shotgun or rifle will be the first firearm used (end on revolvers).....shooters choice.**

**ON SIGNAL:** From the left or right ore cart with rifle engage R1-R3 with a "Max'd" Hoosier sweep from either direction (Quad tap R2, then double tap sweep R1-R3 starting on either end). With shotgun engage S1-S2. From Pos 2 with revolvers engage P1-P3 as per the rifle instruction.



# STAGE FIVE COWBOY MATCH



**10 REVOLVER**

**10 RIFLE**

**4+ SHOTGUN**

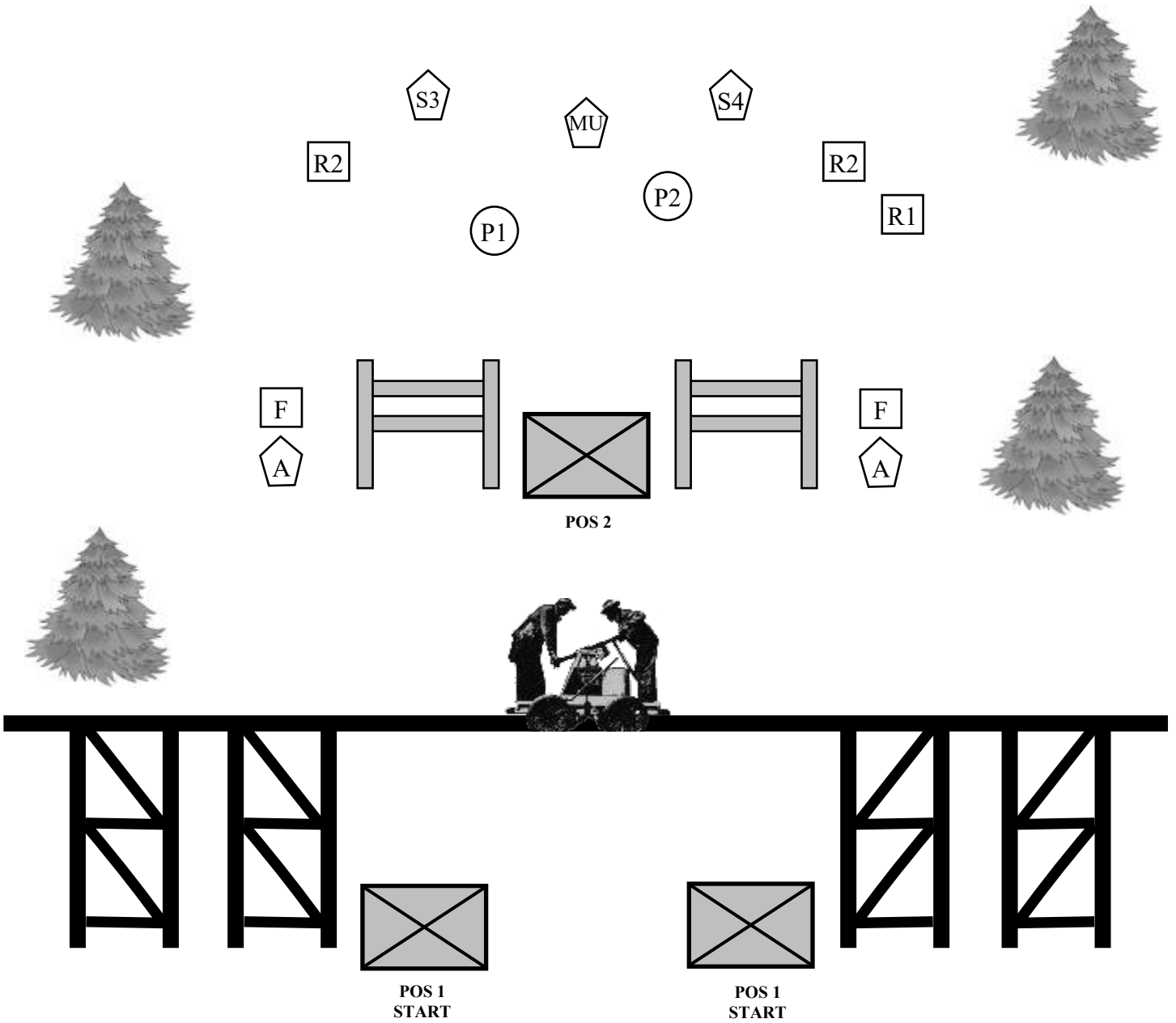
**START:** At POS 1 (Left Window) or POS 3 (Right Doorway), standing at SASS default. Rifle loaded with 10 rds and open, empty shotgun both staged anywhere safely. Two revolvers loaded with 5 rds each, holstered. Stage may be engaged from left to right or from right to left, rifle is not last.

**ON SIGNAL:** From POS 1 with shotgun engage S1-S4. From POS 2 with rifle engage R1, R2 and R3 three times each, and R4 once, any order (round count). From POS 3 with revolvers, engage P1-P4 targets as per the rifle instruction.



**WINTER RANGE**  
2016

# STAGE SIX COWBOY MATCH



**10 REVOLVER**

**10 RIFLE**

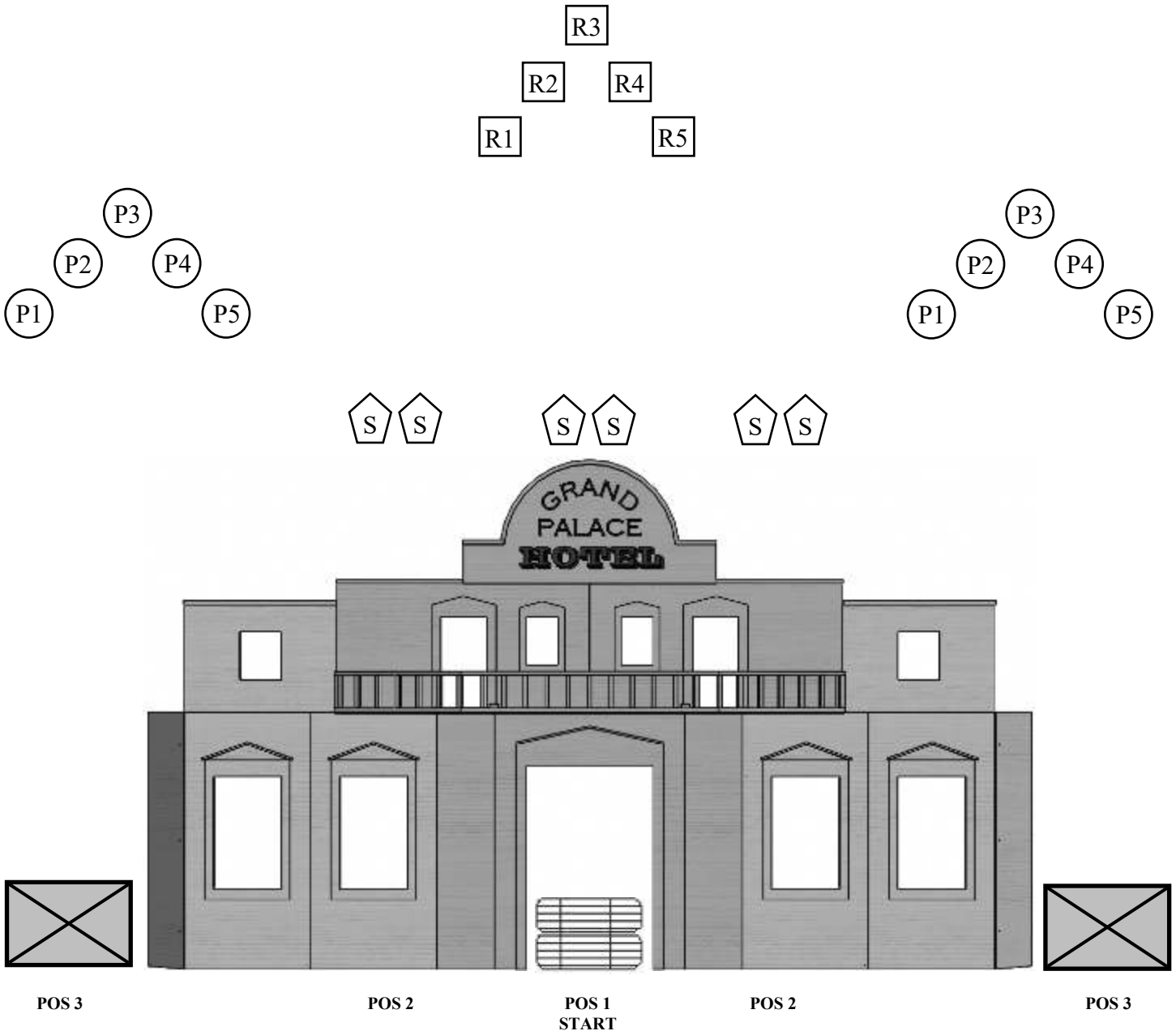
**4+ SHOTGUN**

**START:** At either POS 1 - behind either cargo box, rifle loaded with 10 rds in hands. Open, empty shotgun staged at/on the cargo box with the shooter. Two revolvers loaded with 5 rds each, holstered.

**ON SIGNAL:** From POS 1 with rifle engage R1 and R2 five times each. Make **rifle safe vertically**. Retrieve shotgun and from POS 1, engage the actuator/flyer (can). **From ANY ONE point** between (and including) POS 1 and POS 2 (the far box) engage S3-S4, and any make-ups on the missed flying can. Make shotgun safe at POS 2. With revolvers engage P1 and P2 as per the instructions for the rifle.



# STAGE SEVEN COWBOY MATCH



**10 REVOLVER**

**10 RIFLE**

**4+ SHOTGUN**

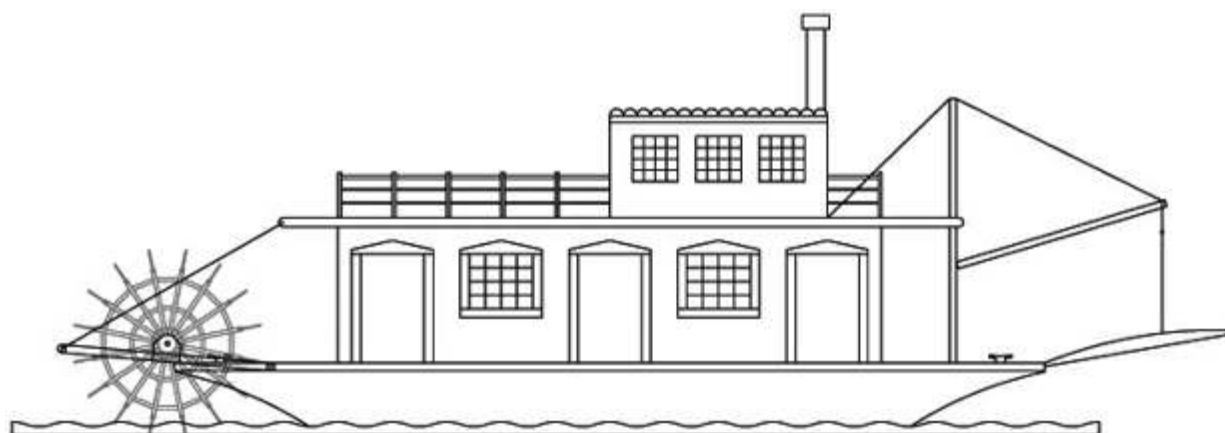
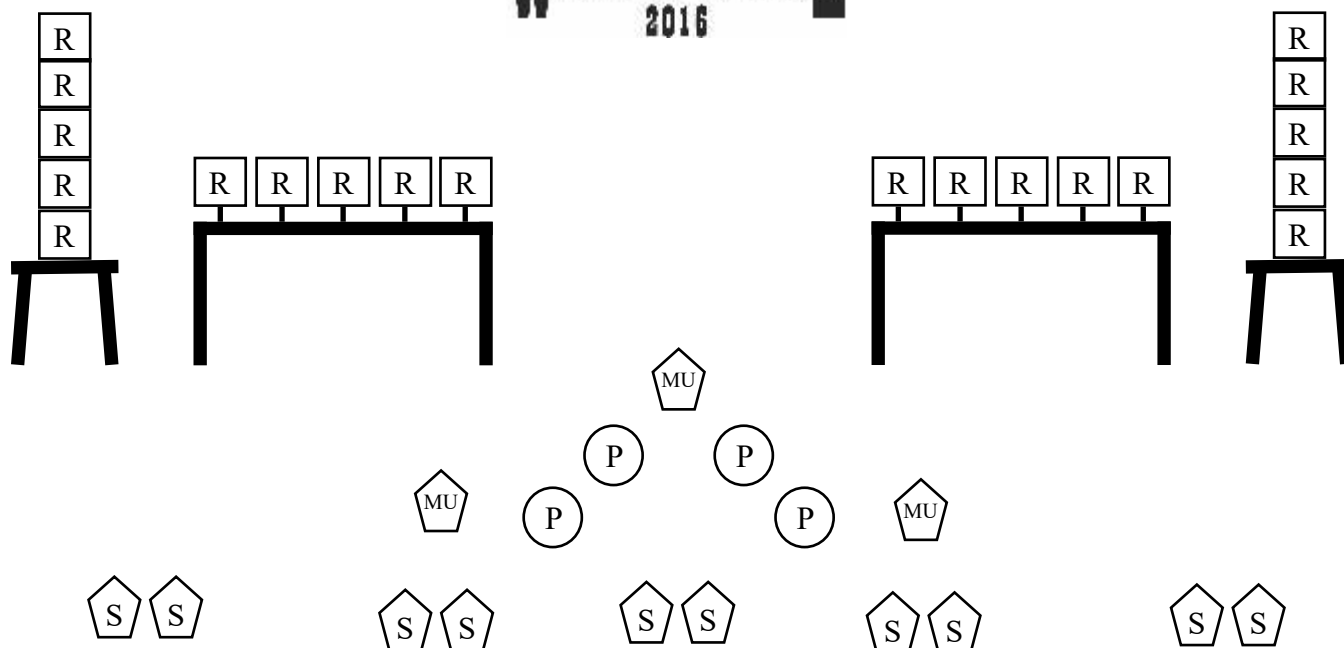
**START:** At POS 1 (center doorway), standing at SASS default. Rifle loaded with 10 rds and open, empty shotgun both staged anywhere safely. Two revolvers loaded with 5 rds each, holstered.

**ON SIGNAL:** From POS 1 with rifle engage R1-R5 with a Rattler sweep starting on either end (Rattler Sweep - e.g. R1,R1,R2,R3,R4,R2,R3,R4,R5,R5). With shotgun engage the two "S" targets. Move to either POS 2 and engage another two "S" targets. From either POS 3, with revolvers engage P1-P5 as per the rifle instructions.



# STAGE EIGHT COWBOY MATCH

## WINTER RANGE 2016



POS 1  
STERN

POS 2  
LEFT WINDOW

POS 3  
CENTER WINDOW

POS 4  
RIGHT WINDOW

POS 5  
BOW

**10 REVOLVER**

**10 RIFLE**

**4+ SHOTGUN**

**START:** At any one of the five positions (bow, three windows or stern), with firearm(s) in hand(s) - (two hands on the long gun). Rifle loaded with 10 rds, open, empty shotgun, and two revolvers loaded with 5 rds each, **ALL** staged anywhere safely. Firearms may be used in any order, but **rifle must not be last**. Shooter **must use a minimum of 3 of the available 5 positions**. Revolvers may be staged on and returned to the shelf after use.

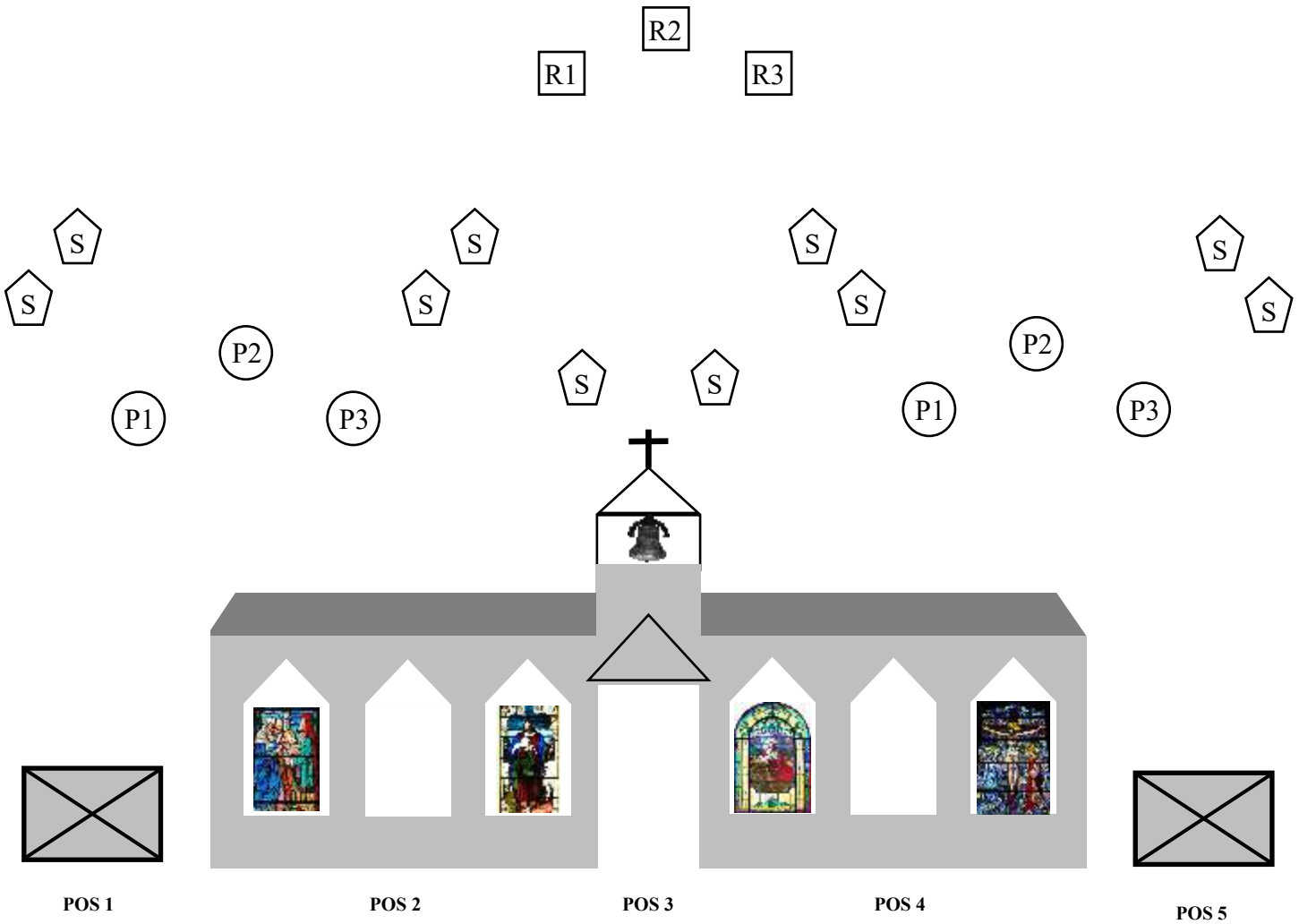
**ON SIGNAL:** When using the rifle engage the 5 plates on the rack and the 5 tombstone plates. When using revolvers engage any two "P" targets 3 times each, and the other two "P" targets twice each, any order. With shotgun engage at least 4 "S" targets. Shooter may make up any standing plates with shotgun by engaging the "MU" targets once for each plate standing.

**NOTE:** Rifle safety restriction - from the two outer positions (1,2,4,5) you may not engage plate/tombstone racks across the stage.



# STAGE NINE COWBOY MATCH

WINTER RANGE  
2016



**10 REVOLVER**

**10 RIFLE**

**4+ SHOTGUN**

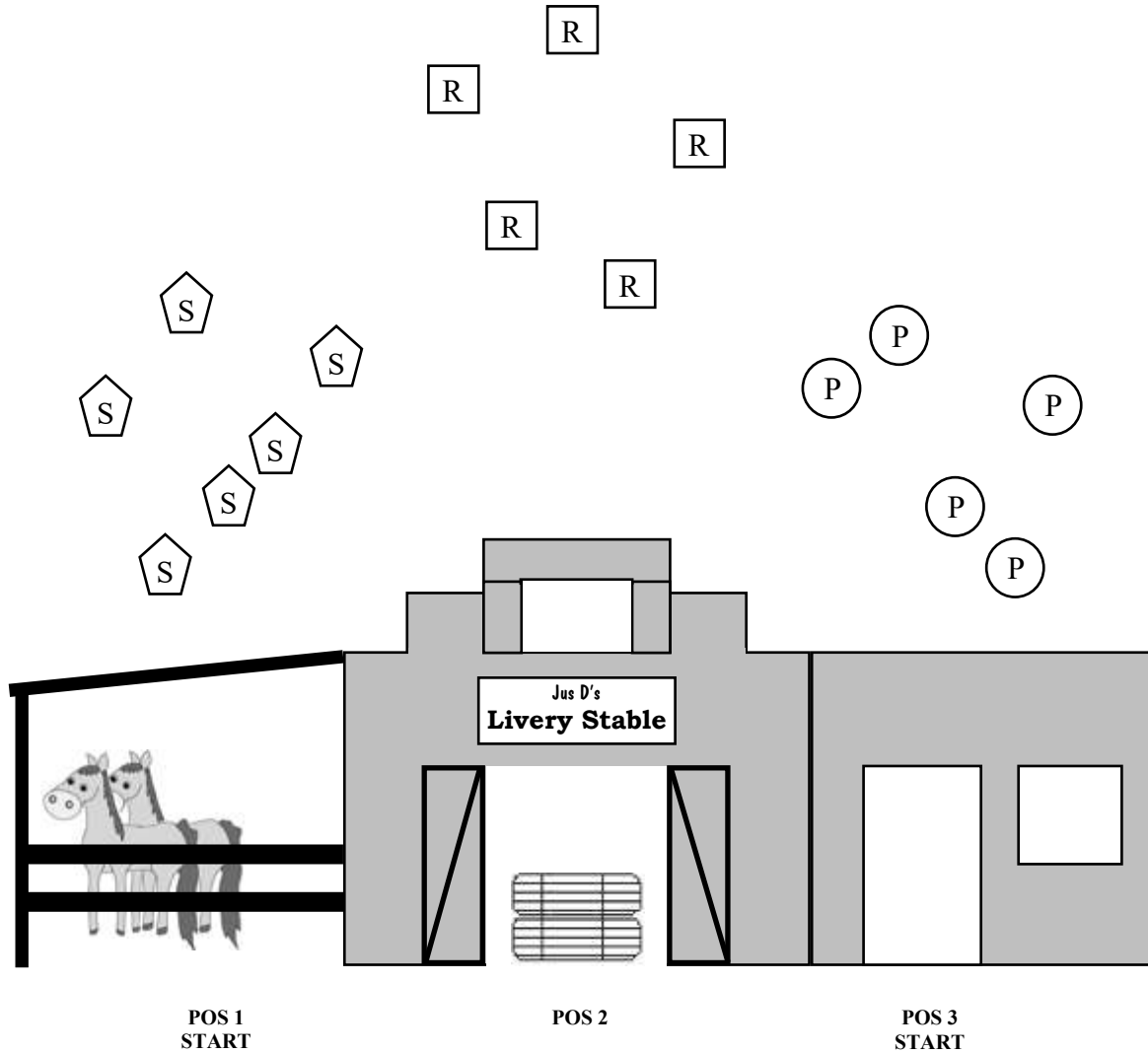
**START:** At any one of the 5 positions, standing at SASS default. Rifle loaded with 10 rds and open, empty shotgun both staged anywhere safely. Two revolvers loaded with 5 rds each, holstered. Shooter **must use a minimum of 3 of the available 5 positions**. Firearms may be used in any order, but **rifle must not be last**.

**ON SIGNAL:** With rifle engage R1-R3 twice in a 2-1-2 sweep from either direction (quad tap is OK). With shotgun engage at least 4 "S" targets. With revolvers engage P1-P3 as per the rifle instructions.



# STAGE TEN COWBOY MATCH

WINTER RANGE  
2016



10 REVOLVER

10 RIFLE

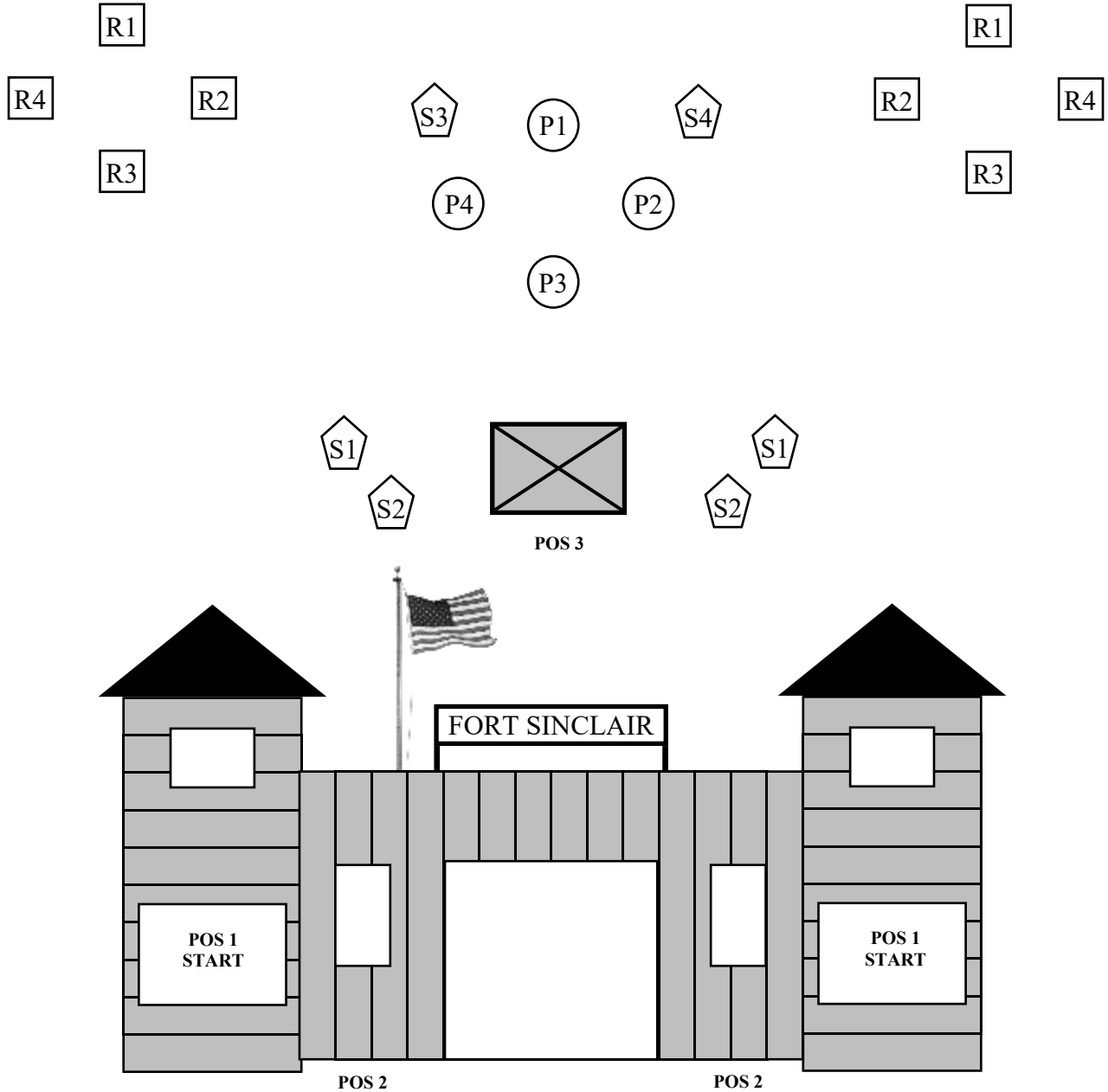
6+ SHOTGUN

**START:** At either POS 1 (Left Fence) or POS 3 (Blacksmith Door), standing upright with hands at low surrender (at least shoulder high). Rifle loaded with 10 rds and the open, empty shotgun both staged anywhere safely. Two revolvers loaded with 5 rds each, holstered. Stage may be engaged from **left to right OR right to left**, rifle is not last.

**SIGNAL:** From POS 1 with shotgun engage all "S" targets. From POS 2 with rifle double tap all "R" targets. From POS 3 with revolvers double tap all "P" targets.



# STAGE ELEVEN COWBOY MATCH



**10 REVOLVER**

**10 RIFLE**

**4+ SHOTGUN**

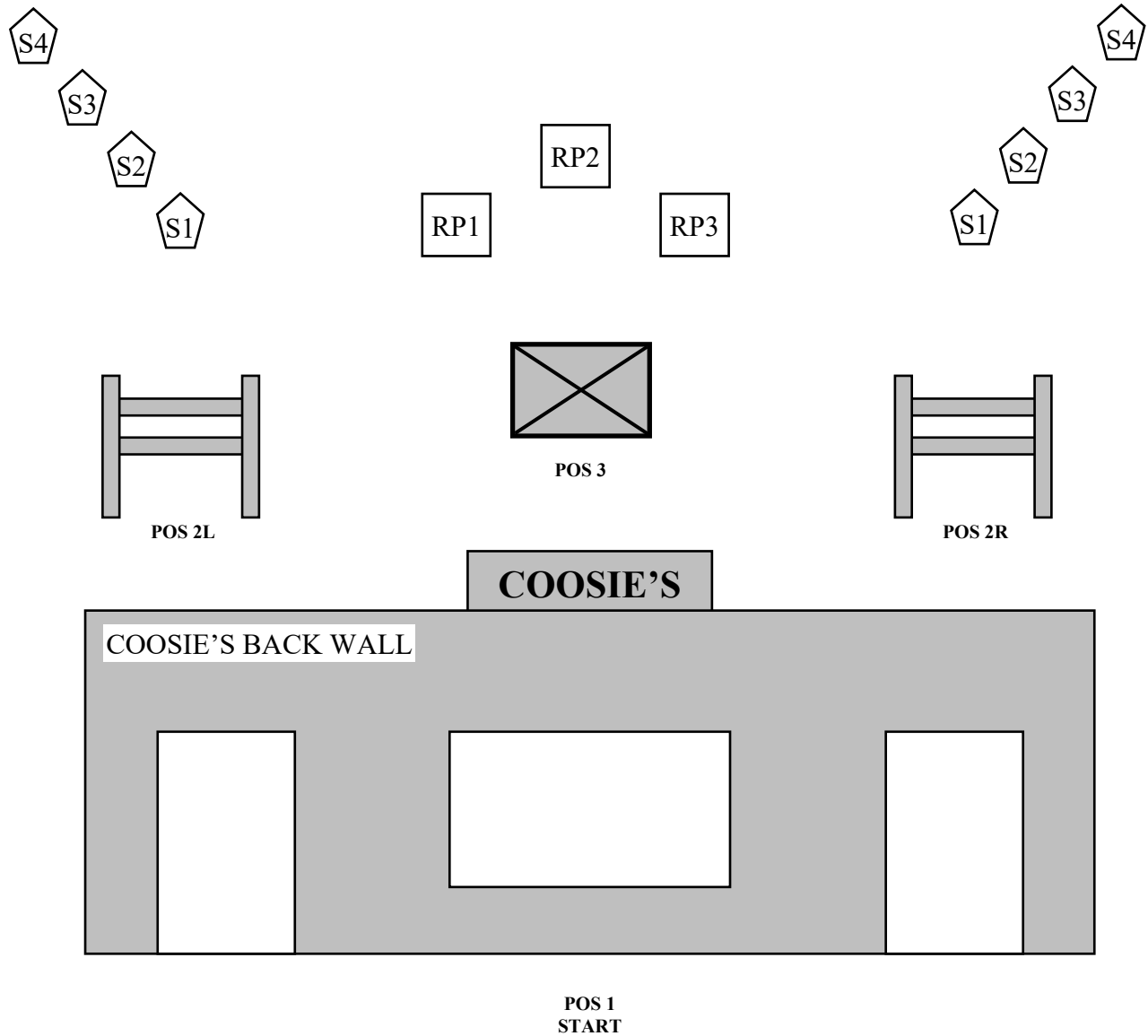
**START:** At either **POS 1 (inside either fort tower)**, rifle loaded with 10 rds in hands. Open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rds each, holstered.

**ON SIGNAL:** With rifle engage R1-R4 in a continuous circular sweep in either direction starting on any target. **Make rifle safe vertically or horizontally with muzzle pointing into the berm/wall.** From POS 2 (either small window) with shotgun engage S1-S2. **Taking the shotgun with you to POS 3,** engage S3-S4. Make shotgun safe at the cargo box. With revolvers engage P1-P4 as per the rifle instruction.



# STAGE TWELVE COWBOY MATCH

WINTER RANGE  
2016



**10 REVOLVER**

**10 RIFLE**

**4+ SHOTGUN**

**START:** At the **center window inside Coosie's**, rifle loaded with 10 rds in hands. Open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rds each, holstered.

**ON SIGNAL:** With rifle engage RP1-RP3 in a 3-4-3 sweep from either direction. Make rifle safe **vertically**. Retrieve shotgun and from **ANY ONE point** between (and including) the doorway and POS 2 (the fence) engage S1-S4. Make shotgun safe at POS 3. With revolvers engage RP targets as per the rifle instruction.

Note: Downrange props and fence are **not expendable**.

