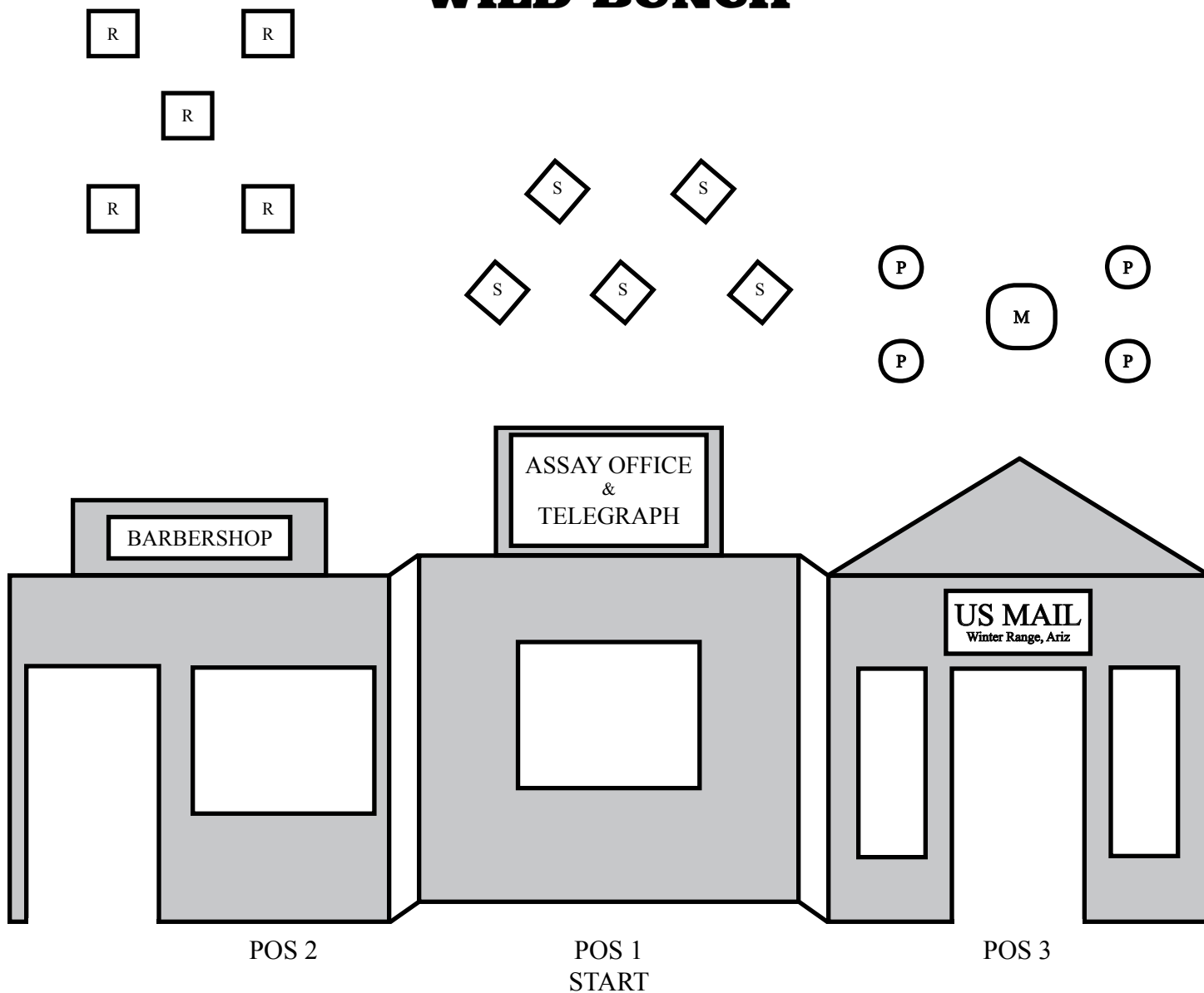


STAGE ONE

WILD BUNCH



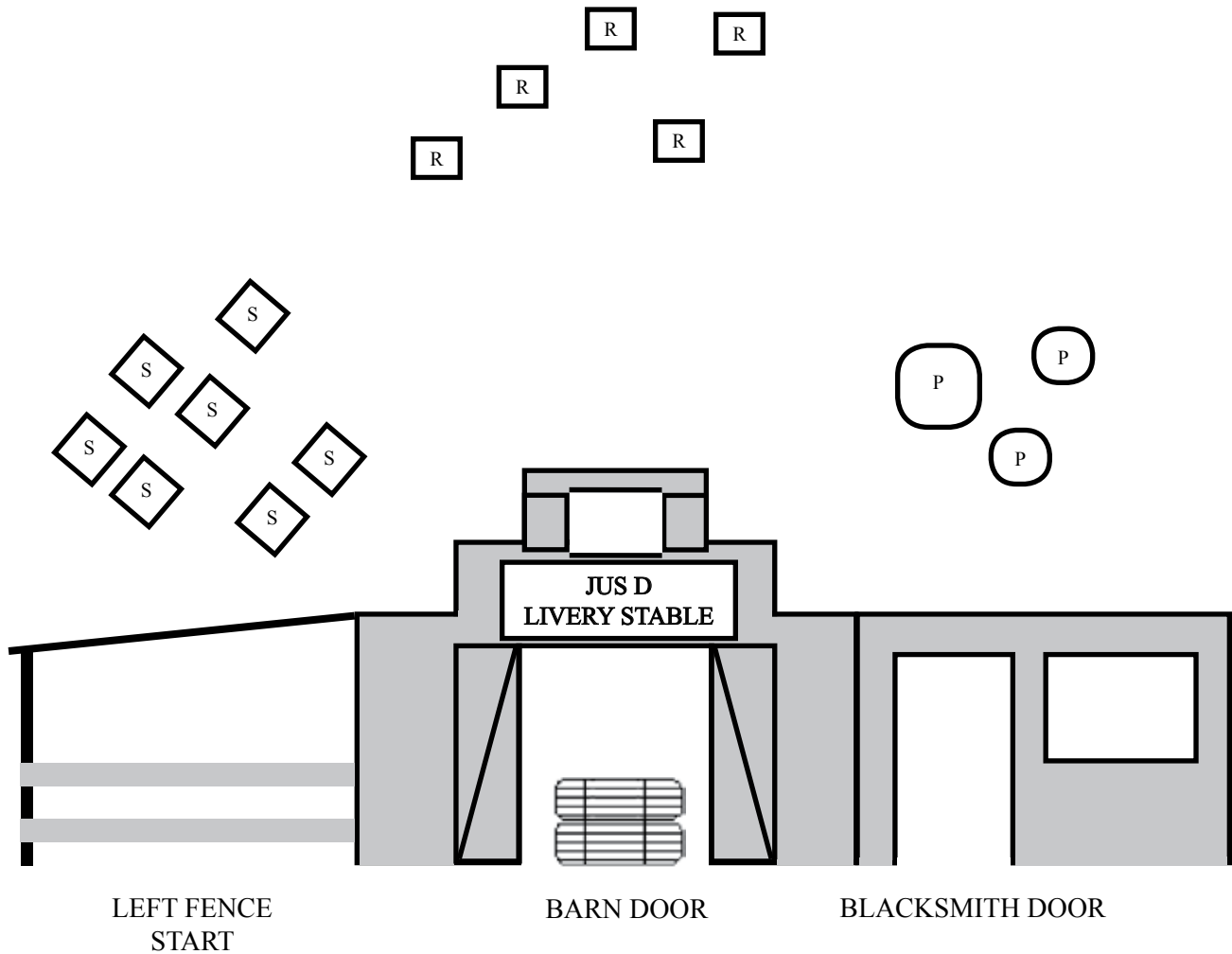
20 PISTOL 10 RIFLE 5 SHOTGUN

START: At the Assayers Office window (position 1), shotgun loaded with 5 rds in hands (holding with both hands). Rifle staged on shelf at Barbershop window loaded with 10 rds. Pistol in holster with 5 rds in magazine.

ON SIGNAL: Engage the 5 shotgun targets (S) and make safe. Move to the Barbershop window (position 2) and with rifle engage rifle targets (R) two times each, make safe. With pistol, engage rifle targets (R) once each. Move to the US Mail Office (position 3) and engage pistol targets (P) and (M) two times each. **Then** engage the middle target (M) five times.

STAGE TWO

WILD BUNCH



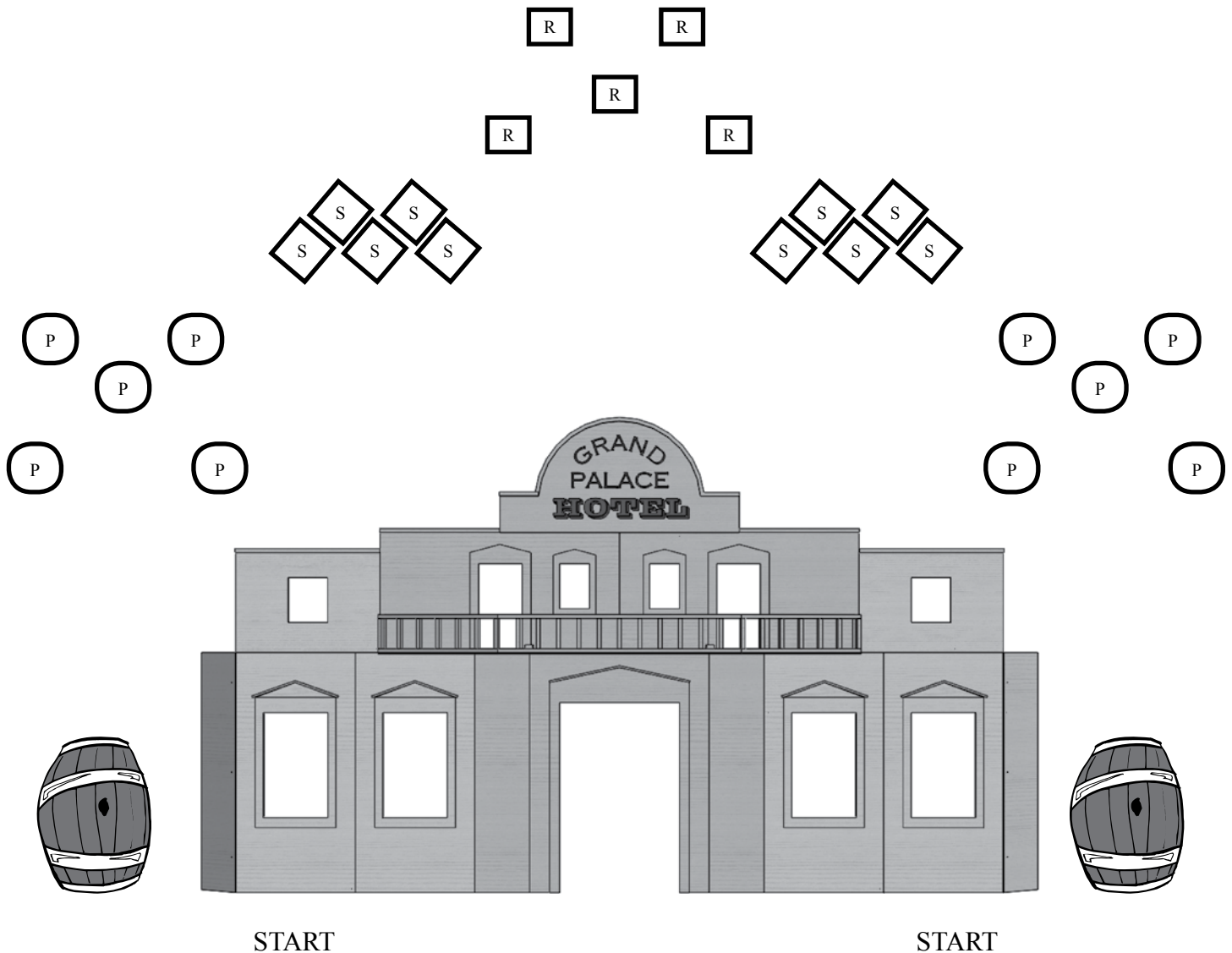
25 PISTOL 2+ SHOTGUN

START: At the fence with both hands on hat. Shotgun staged on fence shelf loaded with 2 rds. Pistol in holster with 5 rds in magazine.

ON SIGNAL: With pistol engage **any 5** shotgun targets (S), make pistol safe on shelf. With shotgun engage any shotgun targets not knocked down by the pistol (you **may reload** as many rounds as necessary). Make shotgun safe. With pistol move to Barn Door and sweep rifle targets (R) twice from either end - **No double taps**. Move to the Blacksmith door and engage the three P targets at least once each for 10 rds.

STAGE THREE

WILD BUNCH



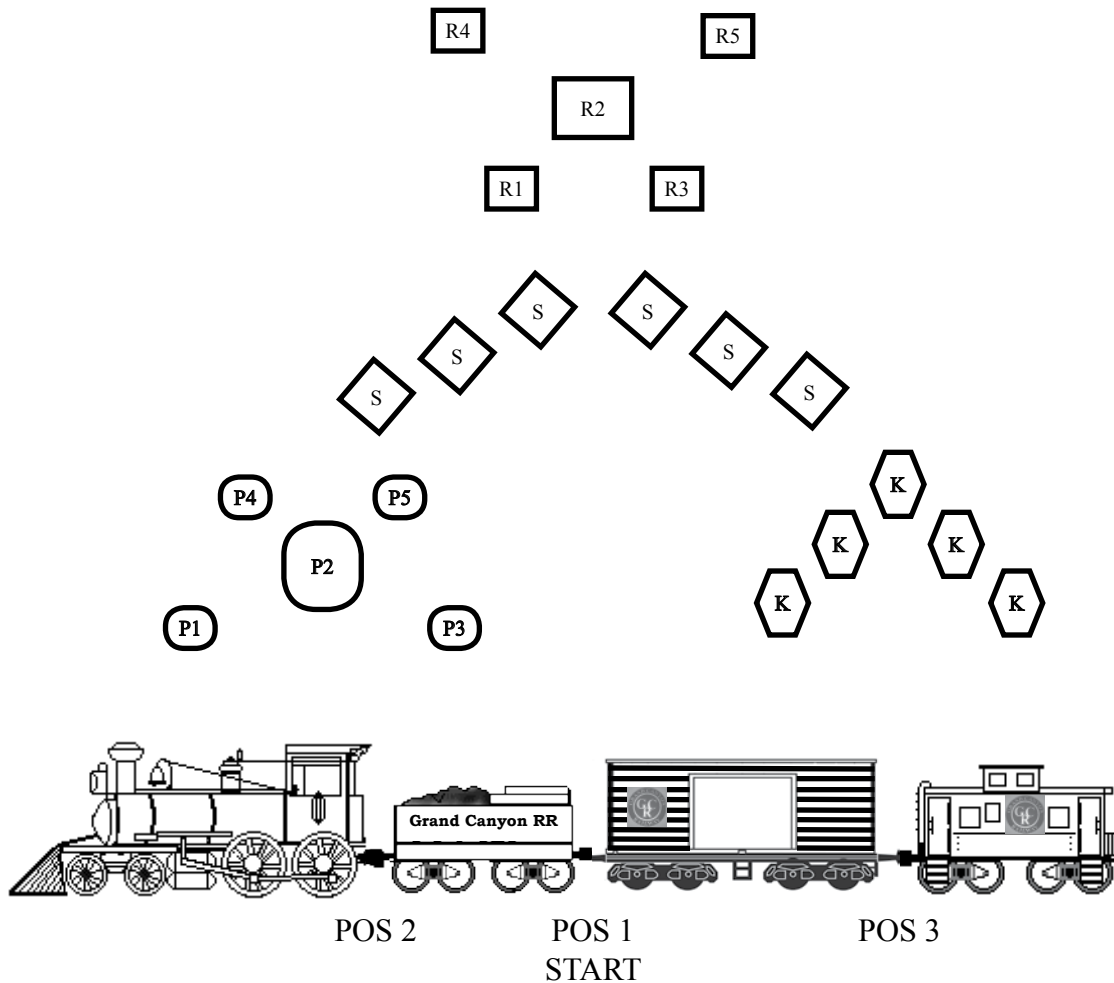
20 PISTOL 10 RIFLE 5 SHOTGUN

START: At **either** window, shotgun in hands (holding with both hands) loaded with 5 rds. Rifle loaded with 10 rds staged anywhere safely. Pistol in holster with 5 rds in magazine.

ON SIGNAL: With shotgun engage 5 shotgun targets (S), make safe. With rifle from the doorway engage rifle targets (R) twice each, make safe. Move to the other window and with pistol engage the other 5 shotgun targets (S). Move to either barrel and engage 5 pistol targets (P) once each. Move to doorway and engage the rifle targets (R) once each. Move to the other barrel and engage the 5 pistol targets (P) once each.

STAGE FOUR

WILD BUNCH

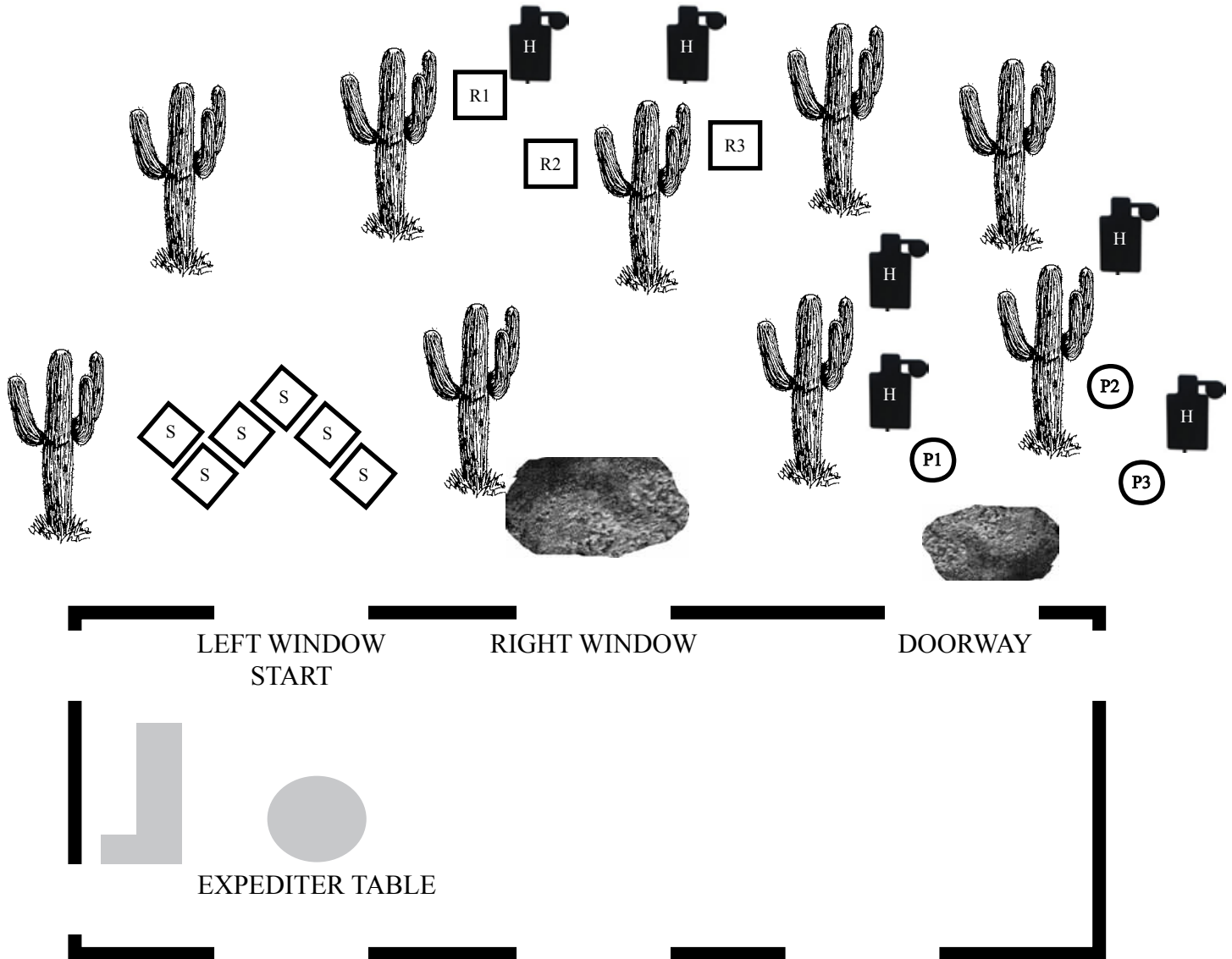


25 PISTOL 10 RIFLE 6 SHOTGUN

START: At position 1 with rifle in hands (holding with both hands) loaded with 10 rds. Shotgun loaded with up to 6 rds staged at position 1. Pistol in holster with 5 rds in magazine.

ON SIGNAL: With rifle engage rifle targets R1 and R3 once each, **then** R2 three times. **Then** engage R4 and R5 once each, **then** R2 three times. Make safe. With shotgun engage the 6 shotgun targets (S), make safe. Move to position 2 and with pistol engage P1 and P3 once each, **then** P2 three times. **Then** engage P4 and P5 once each, **then** P2 three times. Move back to position 1 and with pistol, repeat the instruction on rifle targets. Move to position 3 and with pistol engage the 5 knockdown targets (K).

STAGE FIVE WILD BUNCH



20 PISTOL 5 RIFLE 6 SHOTGUN

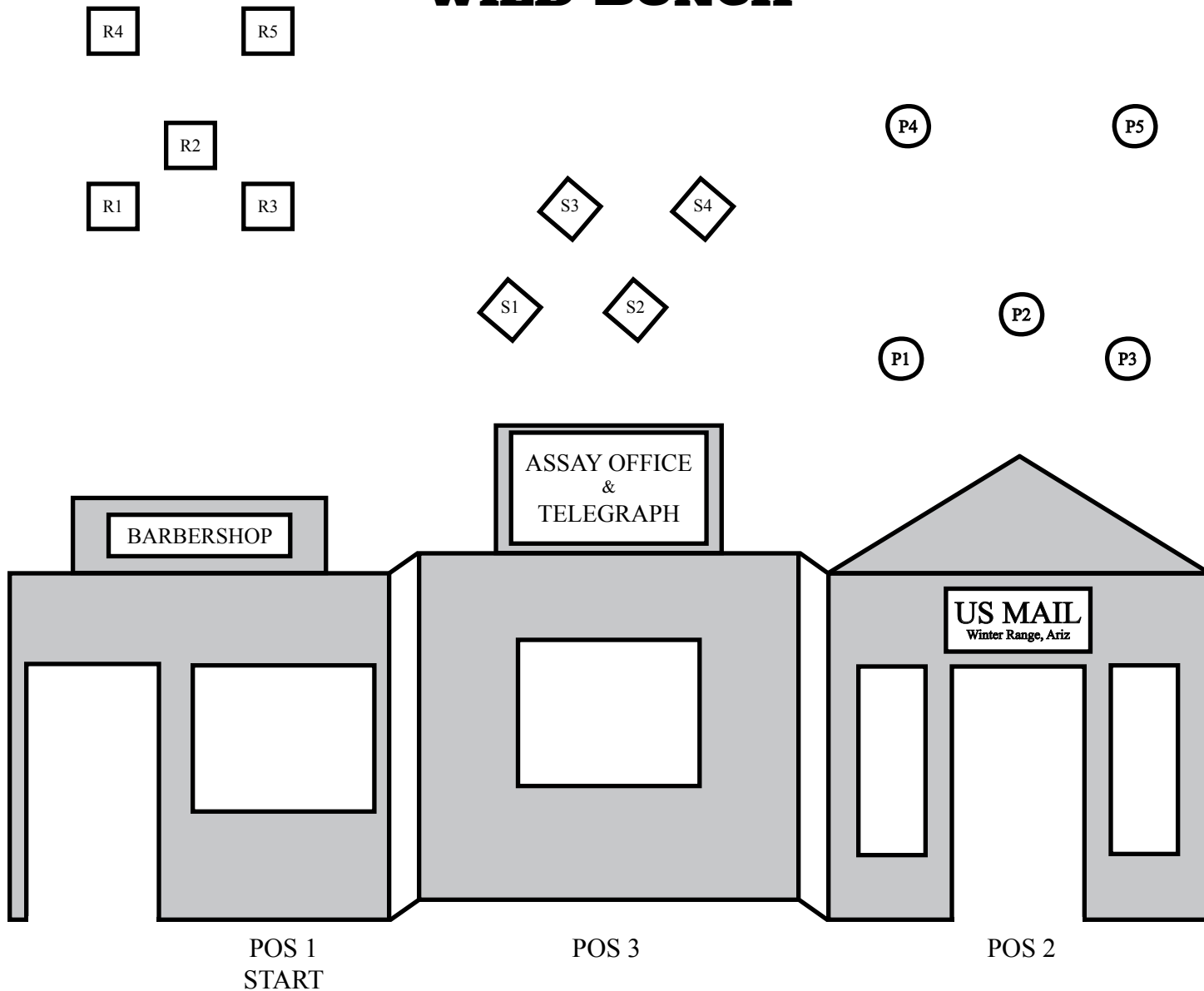
START: Inside the Saloon at left window, thumbs in belt. Shotgun loaded with up to 6 rds staged at left window. Rifle loaded with 5 rds staged at right window. Pistol in holster with 5 rds in magazine.

ON SIGNAL: With shotgun engage the 6 shotgun targets (S), make safe. Move to the right window and with rifle, engage R1, R2, R3 and 2 small white hostage “bad-guys” once each. Make safe. With pistol engage R1, R2, R3 and 2 large black hostages once each. Move to doorway and engage P1, P2, P3 and any 2 small white hostage “bad-guys” once each. Repeat the instruction using the other 2 small white hostage “bad-guys”. **Then** engage any one target five times.

Note: Small white “bad-guy” targets need only to be hit to count, and do not have to move.

STAGE SIX

WILD BUNCH



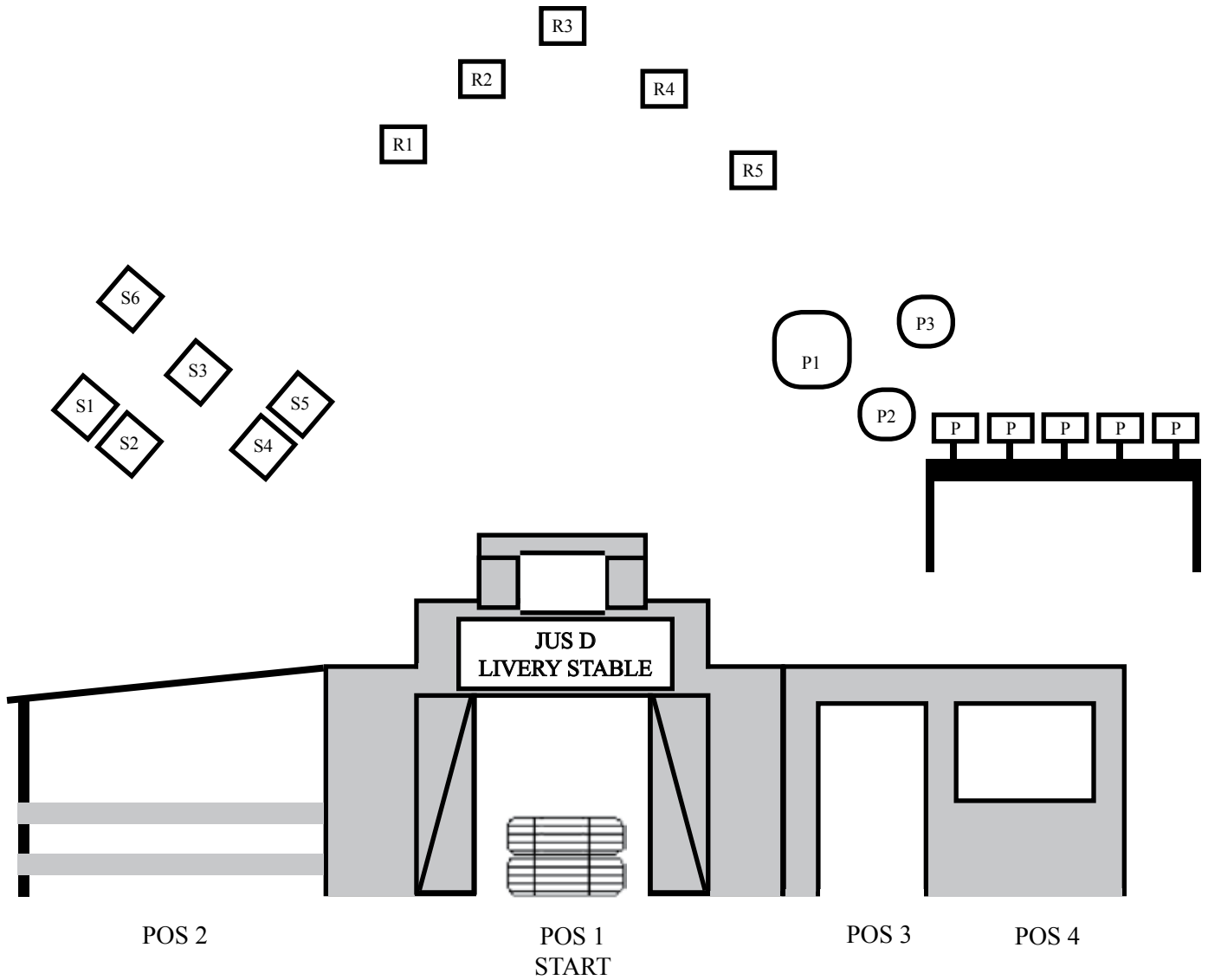
20 PISTOL 10 RIFLE 4 SHOTGUN

START: At the Barbershop window (position 1) with both hands touching belt. Rifle loaded with 10 rds and pistol loaded with 5 rds in magazine both staged on shelf at position 1. Shotgun loaded with 4 rds staged on shelf at position 3.

ON SIGNAL: With rifle engage R1-R5 once each, **then repeat that order**, make safe. With pistol engage R1-R5 once each, **then repeat that order**. Move to position 2 and engage P1-P5 once each, then repeat that order. Make safe. Move to position 3 and engage S1-S4.

STAGE SEVEN

WILD BUNCH



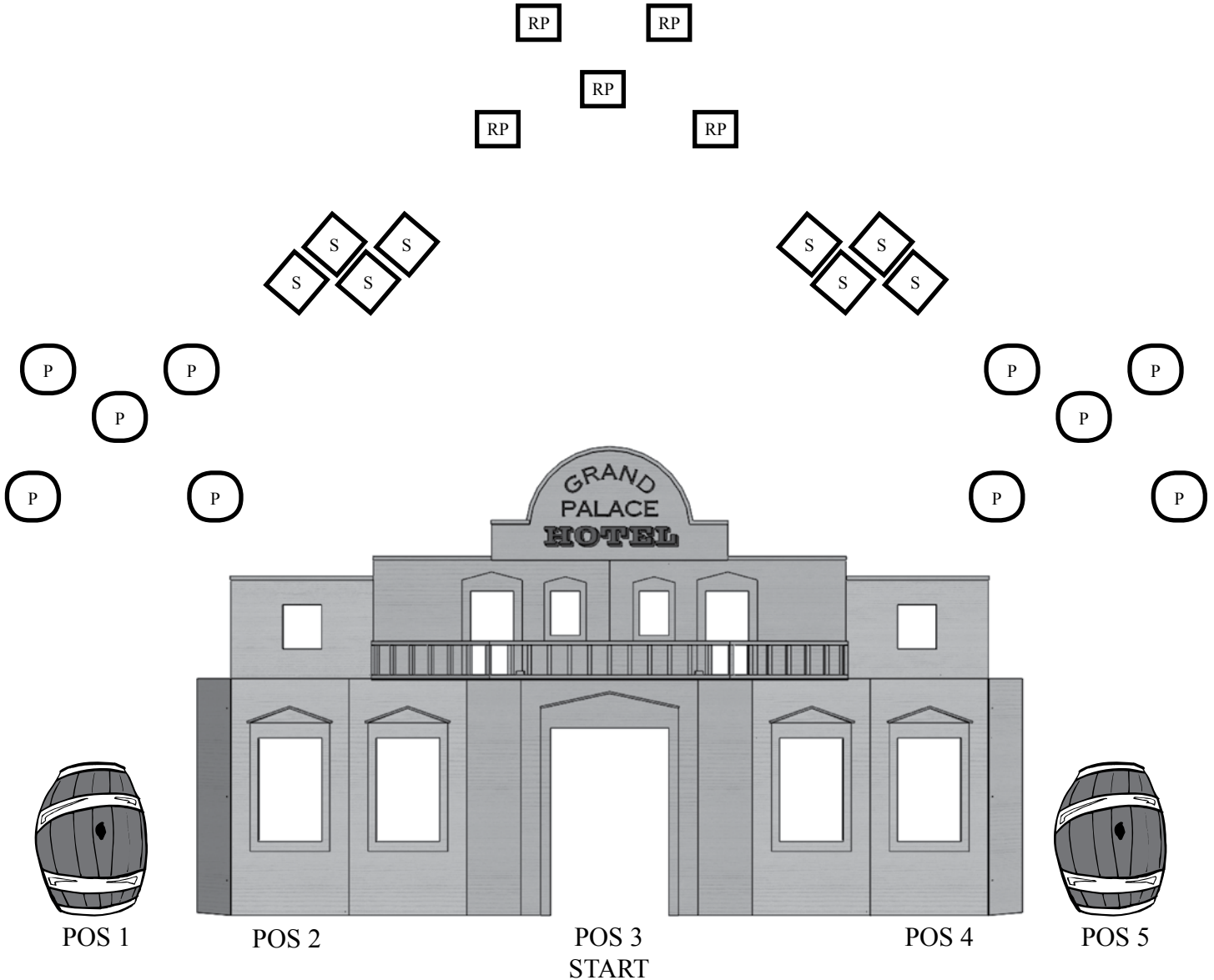
25 PISTOL 5 RIFLE 6 SHOTGUN

START: At the Barn Door (position 1) with rifle loaded with 5 rds in hands (holding with both hands). Shotgun loaded with 6 rds staged on fence shelf at position 2. Pistol in holster with 5 rds in magazine.

ON SIGNAL: With rifle sweep R1-R5 in either direction, make safe. Move to position 2 and with shotgun engage S1-S6, make safe. Move to position 3 and with pistol engage P1-P3 five times each. Move to position 4 and engage the 5 knockdown targets on plate rack. Move back to position 1 and with pistol engage R1-R5 once each.

STAGE EIGHT

WILD BUNCH



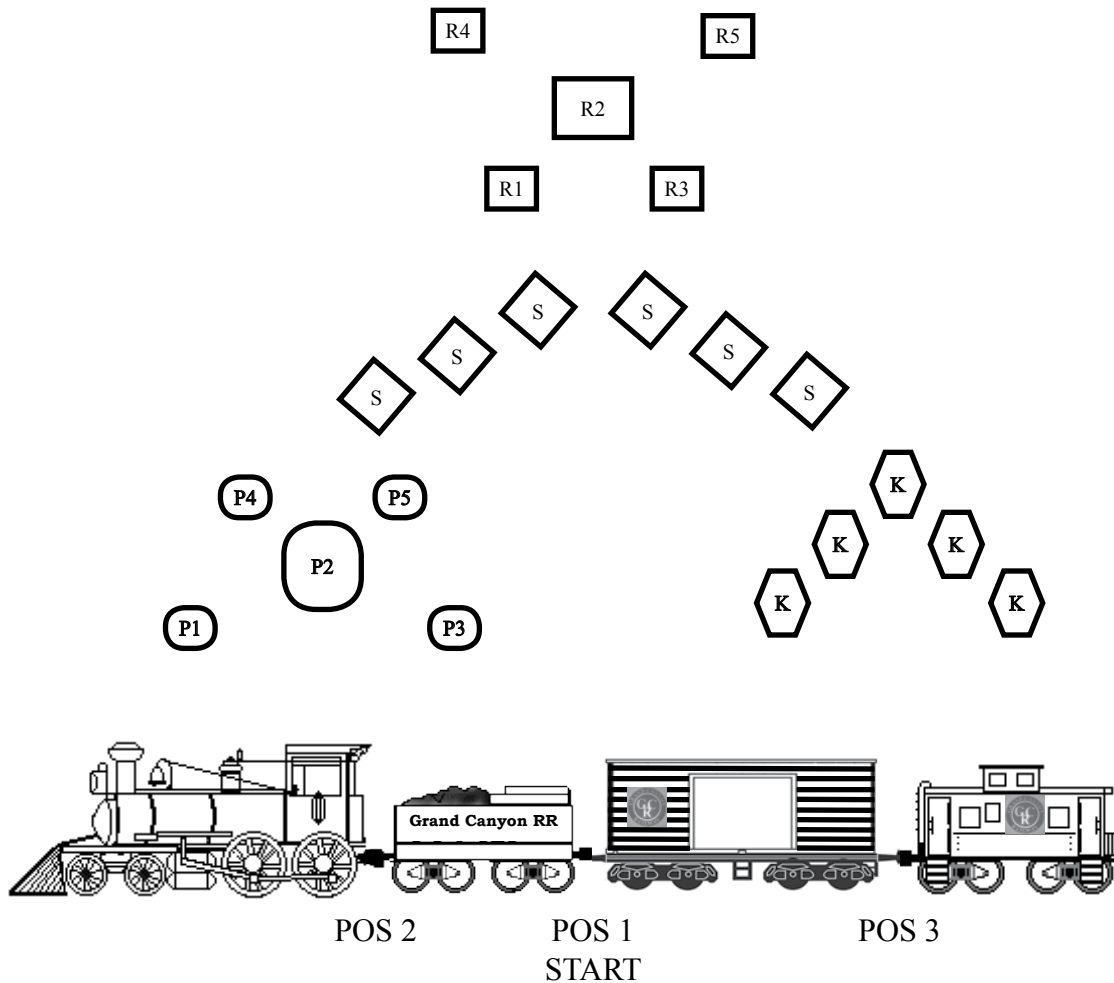
30 PISTOL 1 RIFLE 8 SHOTGUN

START: At position 3, rifle loaded with 1 rd in hands (holding with both hands). Shotgun loaded with up to 6 rds staged at position 2 or 4. Pistol in holster with 5 rds in magazine.

ON SIGNAL: Engage any RP target once, make safe. Move to either window (position 2 or 4), and with shotgun engage 4 shotgun targets (S). Move to the other window (position 2 or 4) and engage the other 4 shotgun targets (S), reloading at any time. Make safe. Move to the pistol positions 1,3 or 5. Engage 5 pistol targets (P or RP) with 2 rds each, at each position 1,3 and 5. (Ten pistol rounds at each position). You may move to the pistol positions in any order.

STAGE NINE

WILD BUNCH



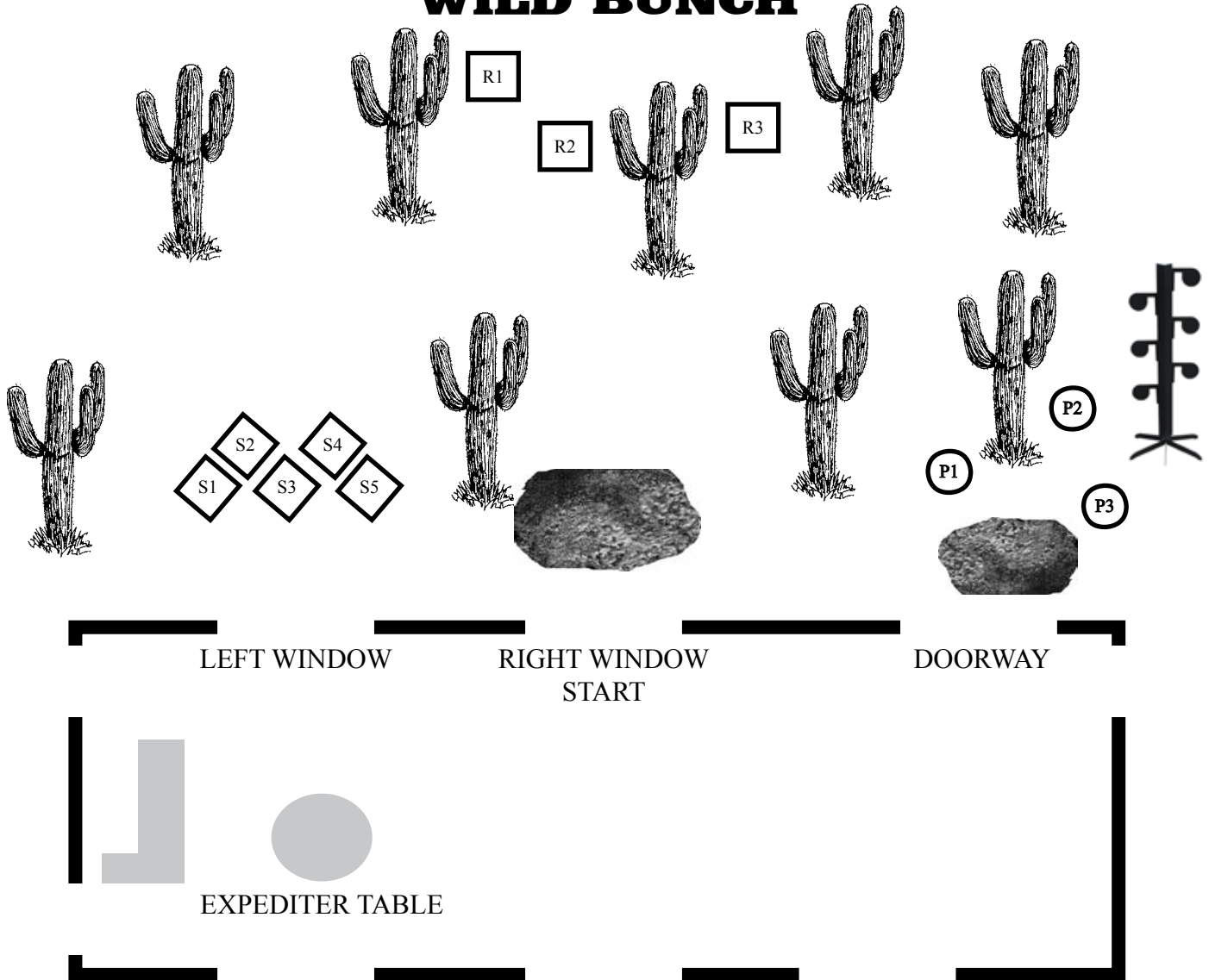
10 PISTOL 10 RIFLE 6 SHOTGUN

START: At position 1, rifle loaded with 10 rds and shotgun loaded with up to 6 rds both staged at position 1. Pistol in holster with 5 rds in magazine.

ON SIGNAL: With rifle engage R1-R5 two times each, **no double-taps**. Make safe. Move to position 2 and with pistol engage P1-P5. Move to position 3 and engage the five knockdown targets (K). Make safe. Move back to position 1 and with shotgun engage the 6 shotgun targets (S).

STAGE TEN

WILD BUNCH



25 PISTOL 10 RIFLE 5 SHOTGUN

START: Inside the Saloon at the right window. Rifle loaded with 10 rds in hands (holding with both hands). Shotgun loaded with 5 rds staged at the left window. Pistol in holster with 5 rds in magazine.

ON SIGNAL: With rifle engage R1-R3 in a double-tapping, Nevada sweep starting on either end. Make safe. Move to the left window and with shotgun engage S1- S5, make safe. Move to the doorway and with pistol engage P1-P3 in a double-tapping, Nevada sweep starting on either end. **Then** engage the 5 plates on the Dueling Tree. (Hits on the plates count, and plates do not have to move). Move back to the right window and with pistol engage R1-R3 in a double-tapping, Nevada sweep starting on either end.